

FIG. 1
(PRIOR ART)

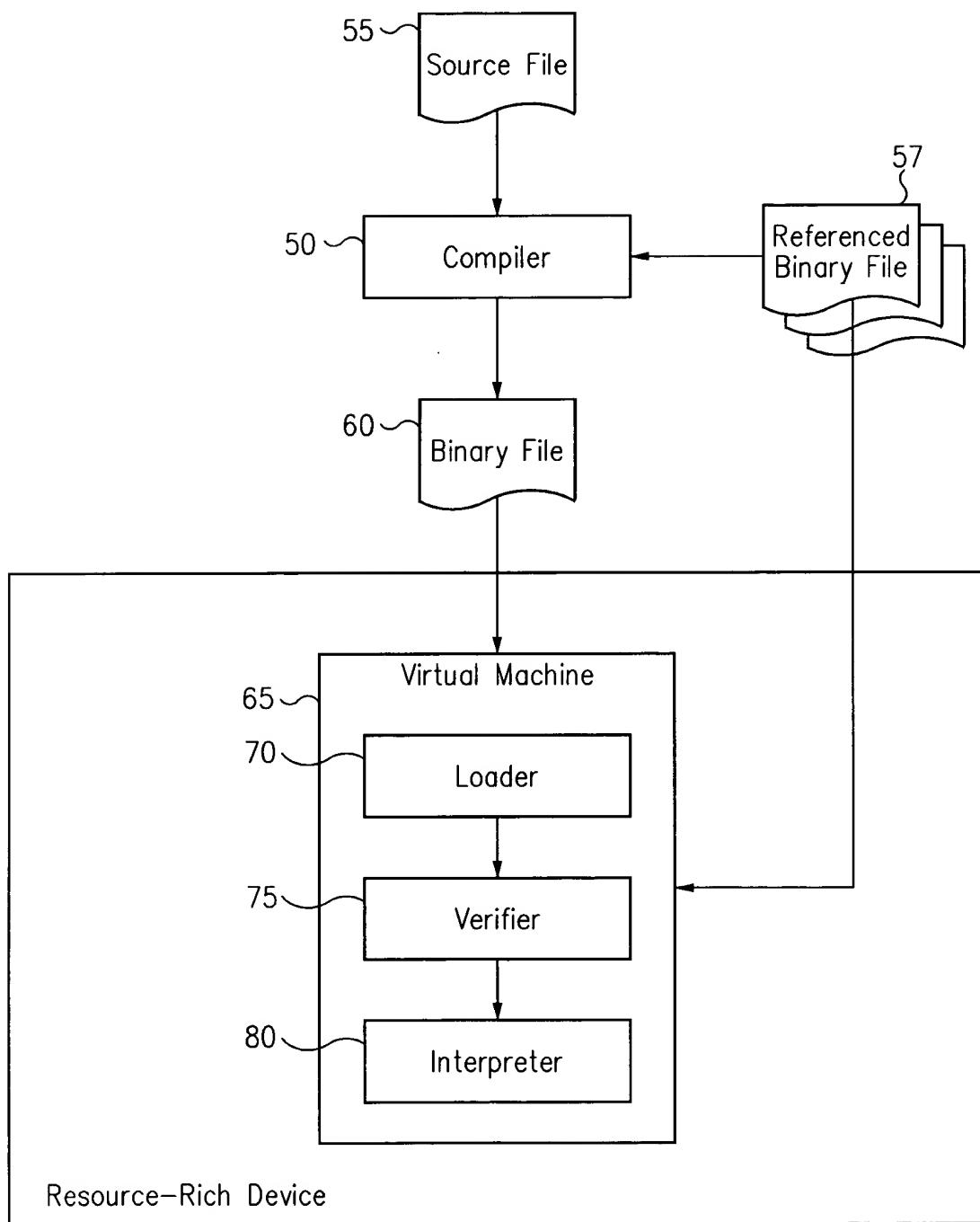


FIG. 2
(PRIOR ART)

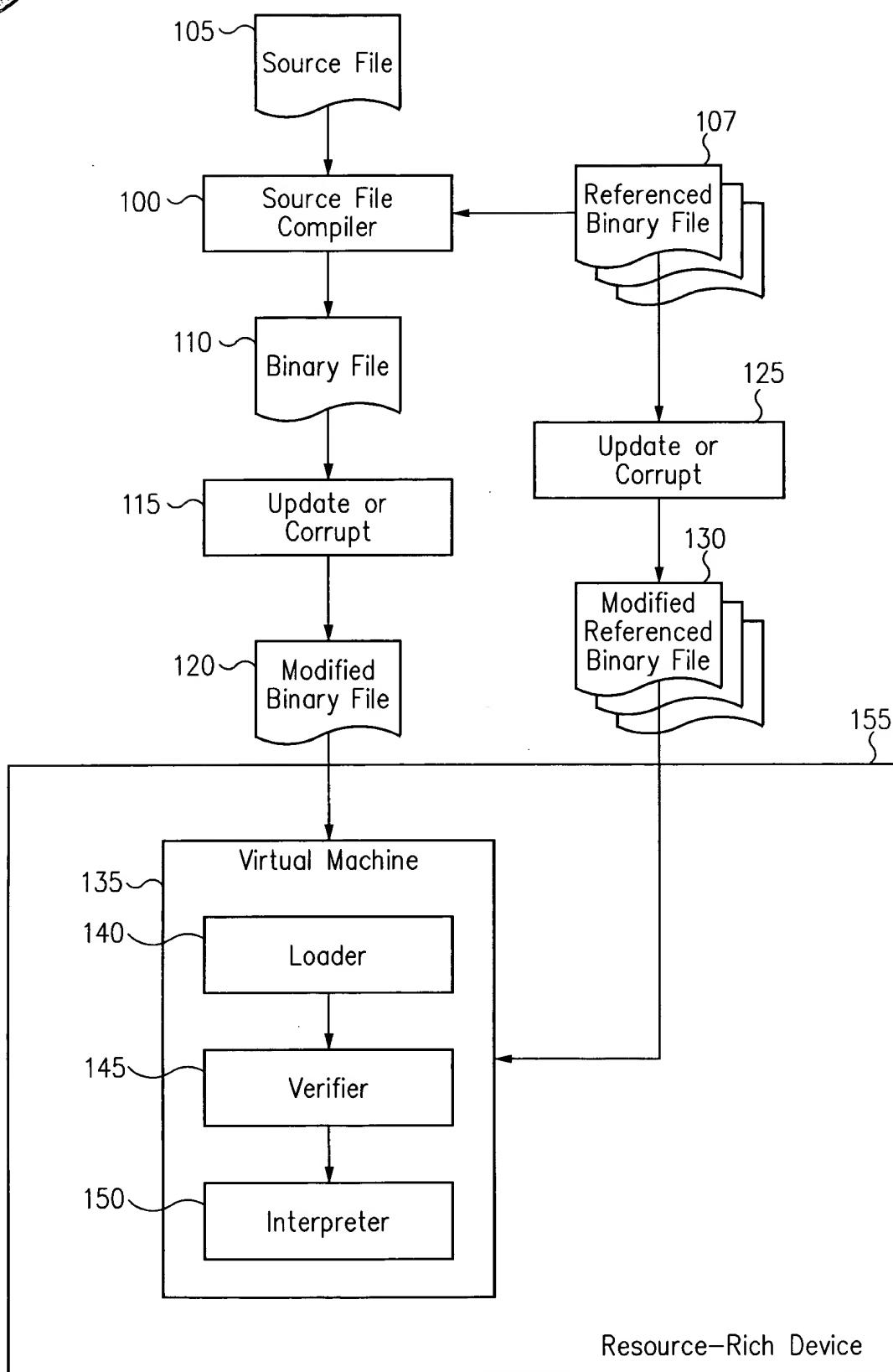


FIG. 3
(PRIOR ART)

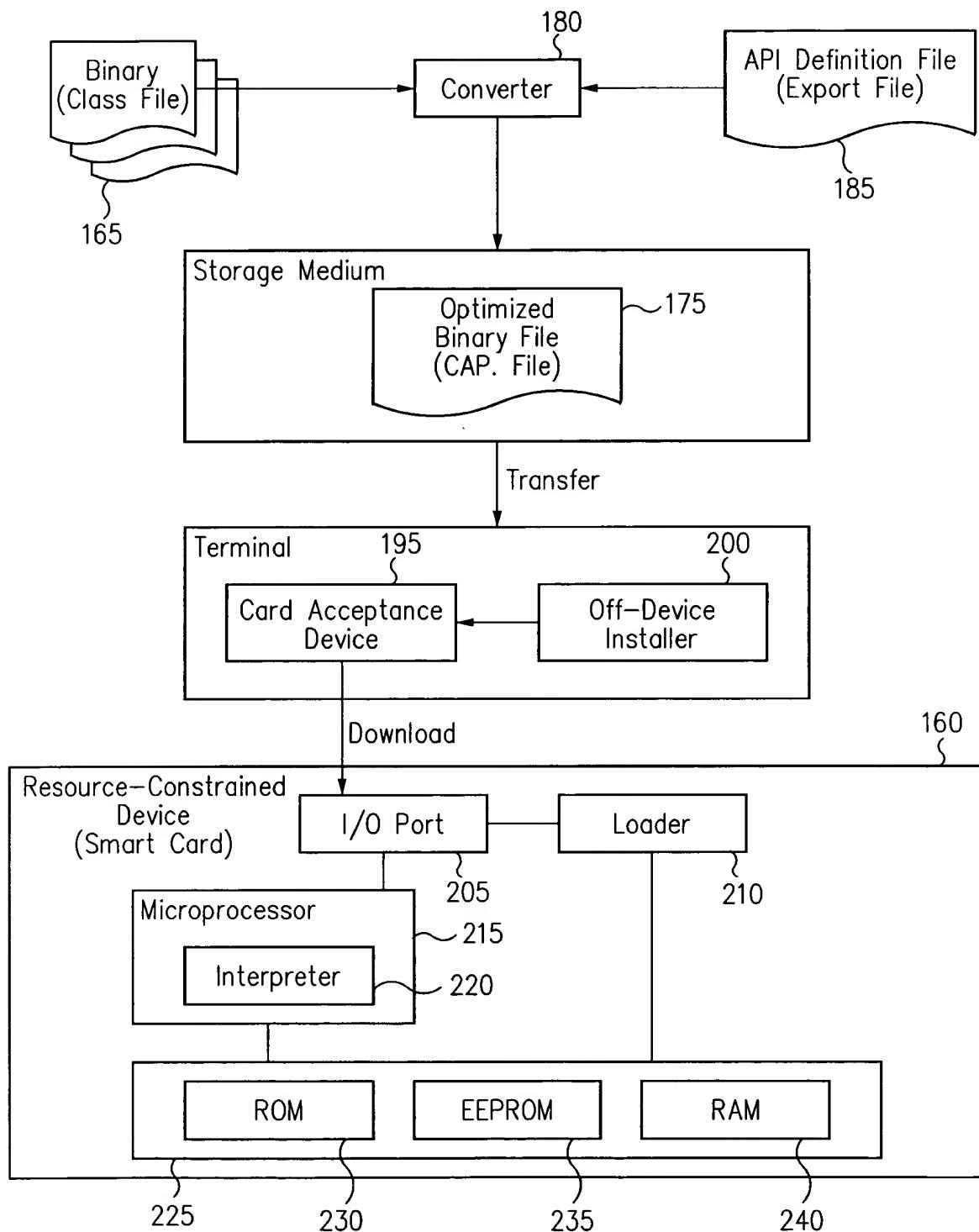


FIG. 4
(PRIOR ART)



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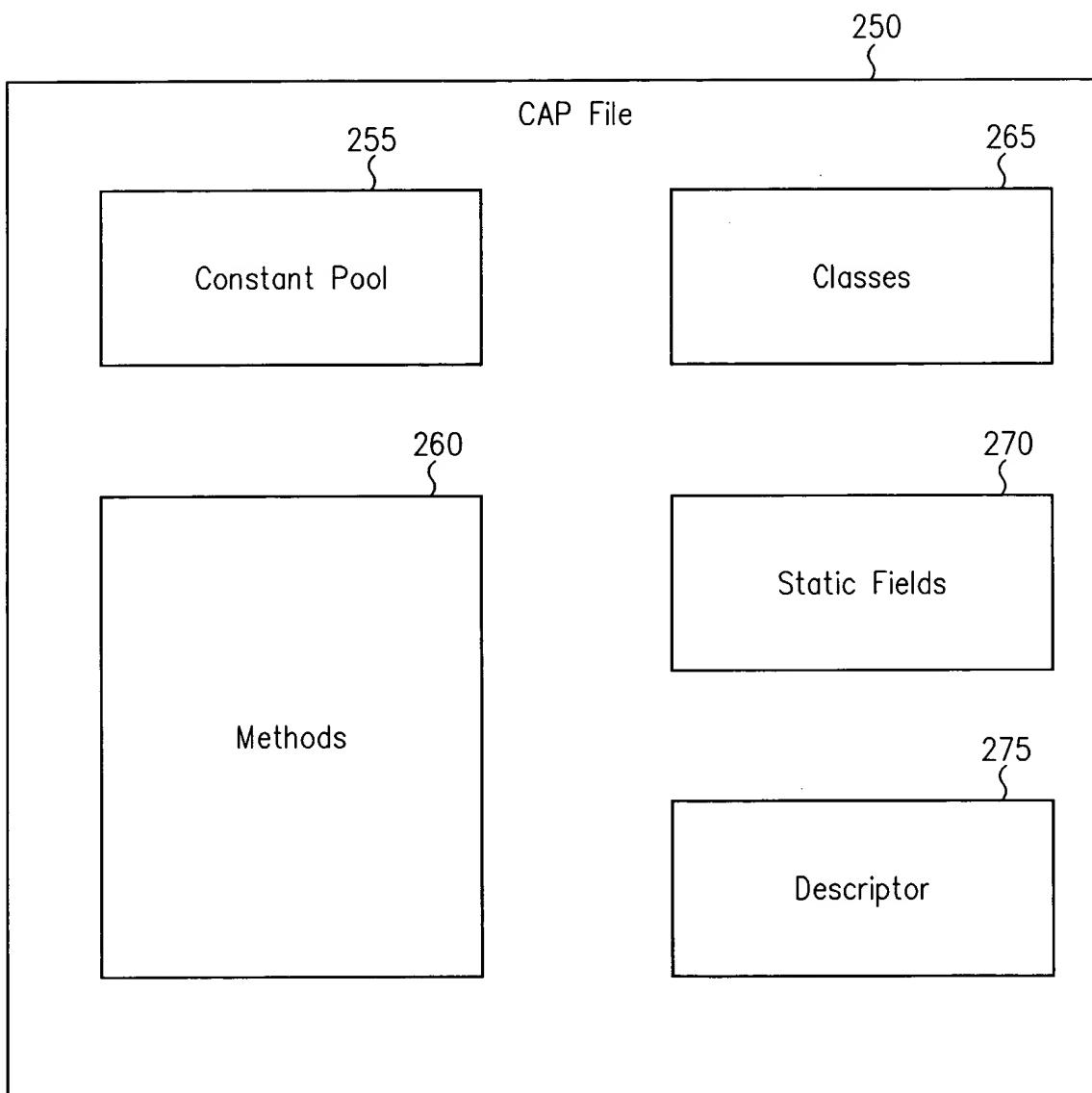


FIG. 5
(PRIOR ART)

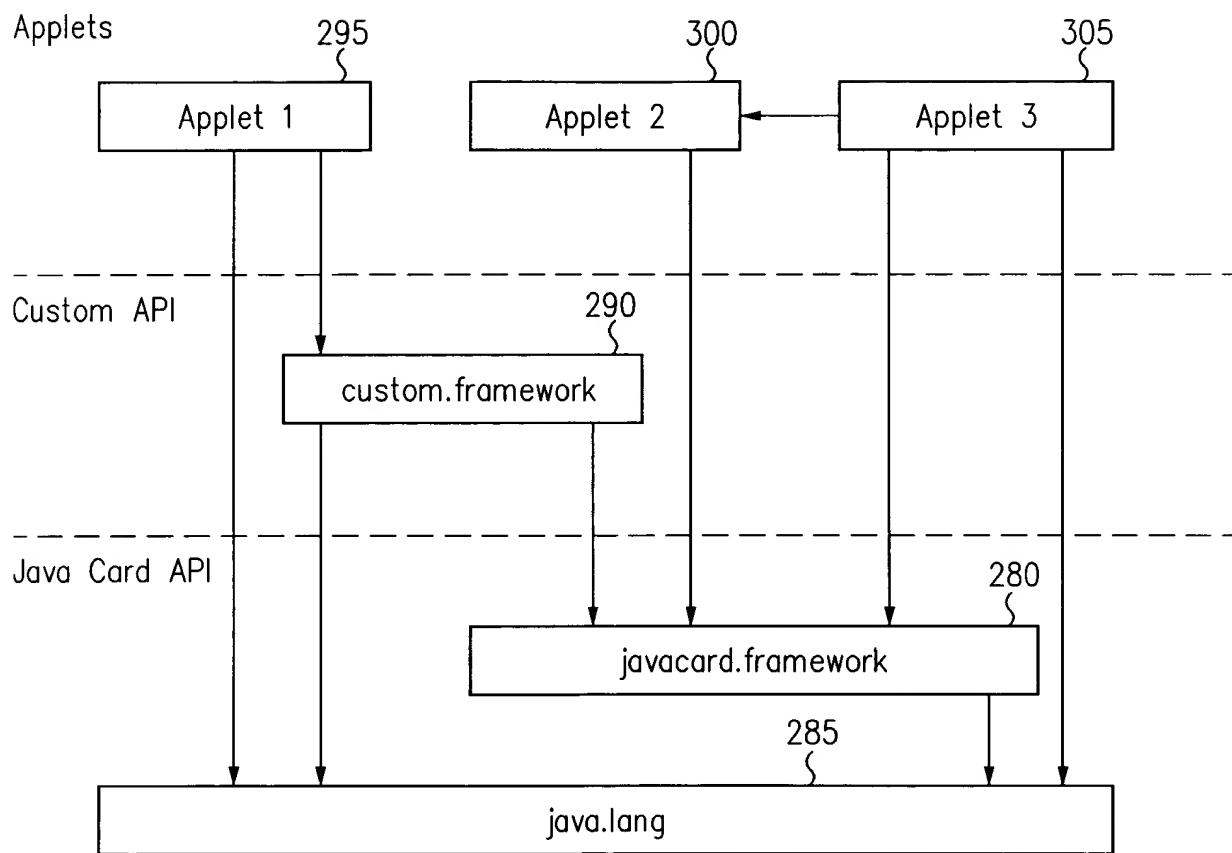
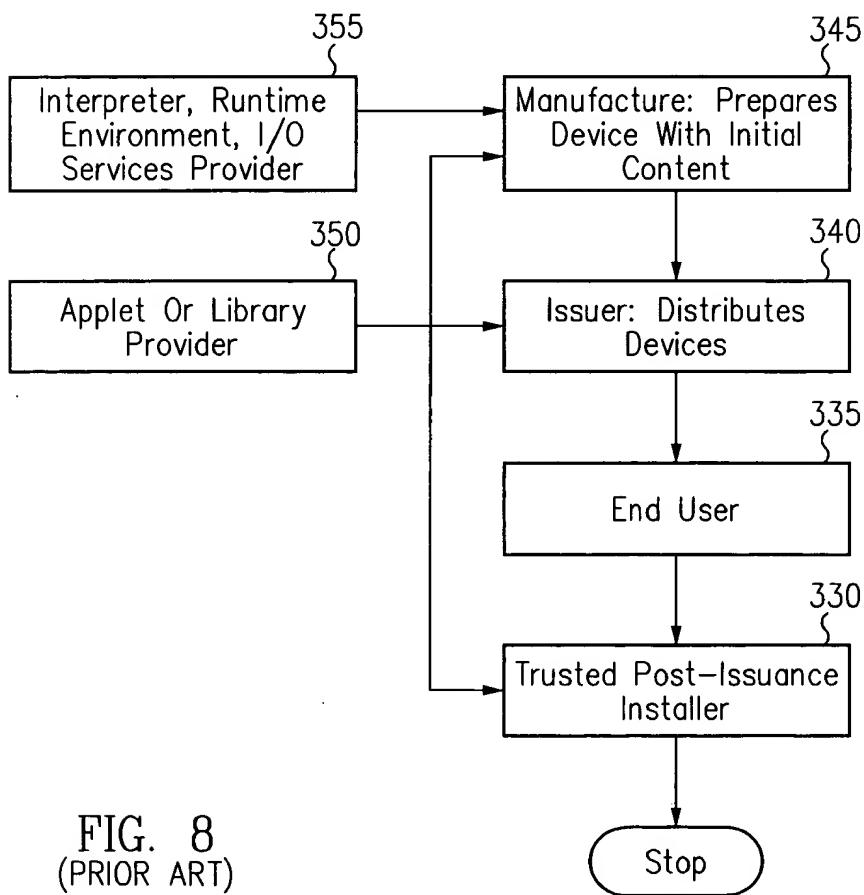
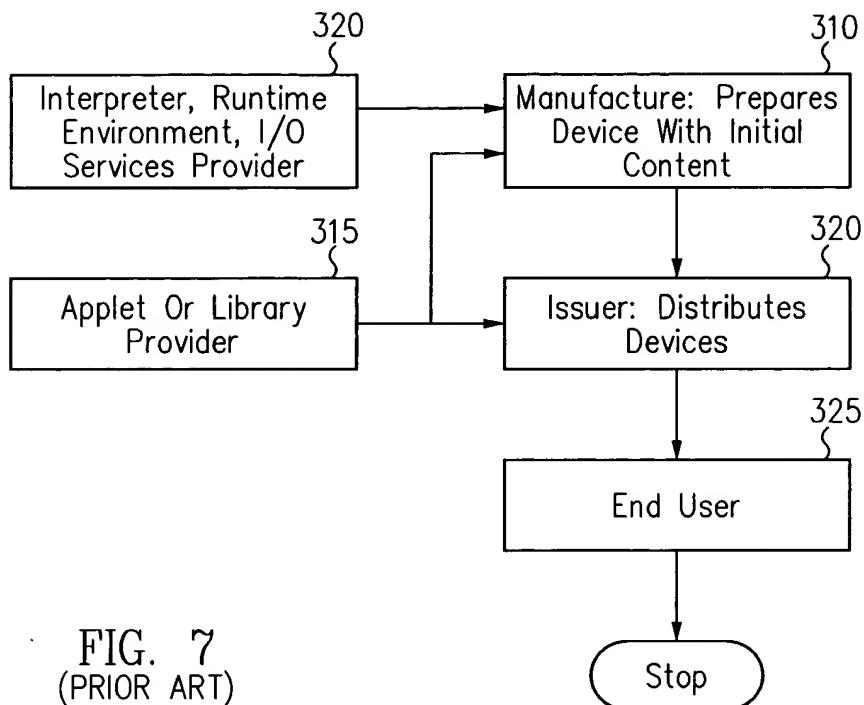


FIG. 6
(PRIOR ART)



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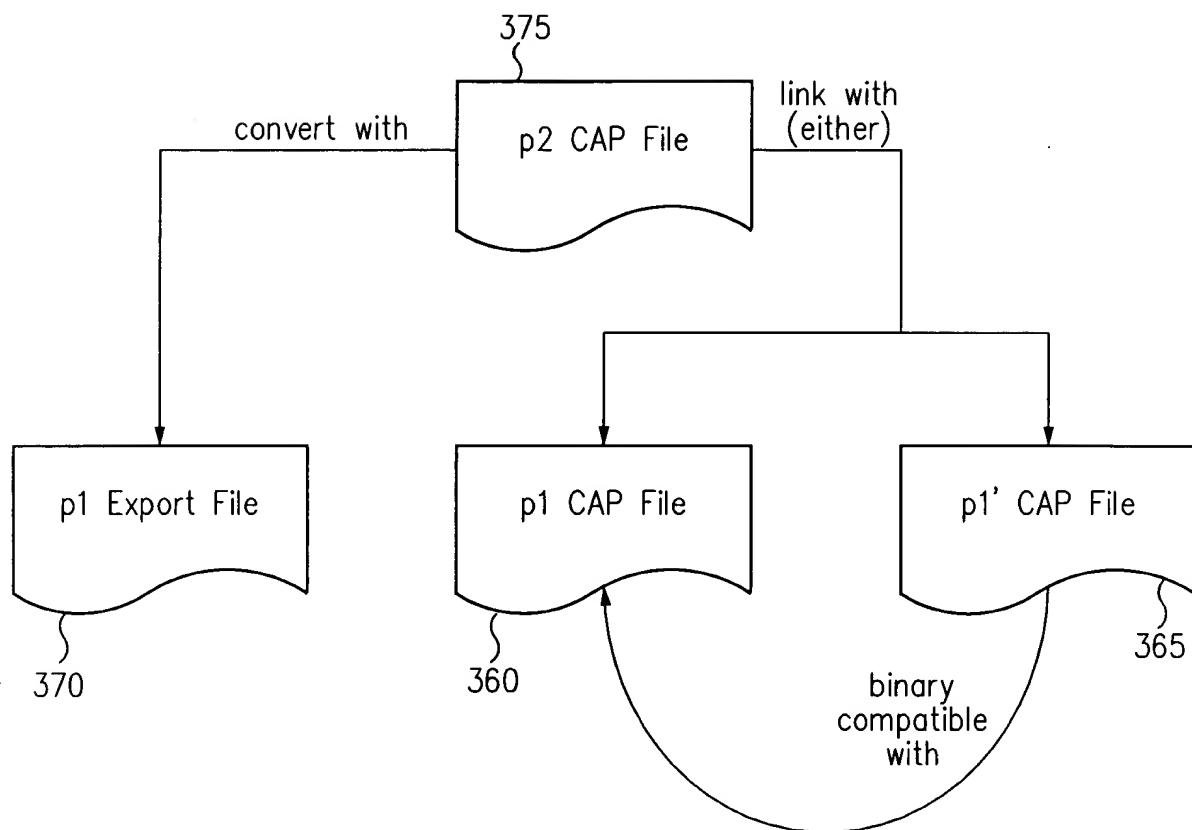


FIG. 9
(PRIOR ART)

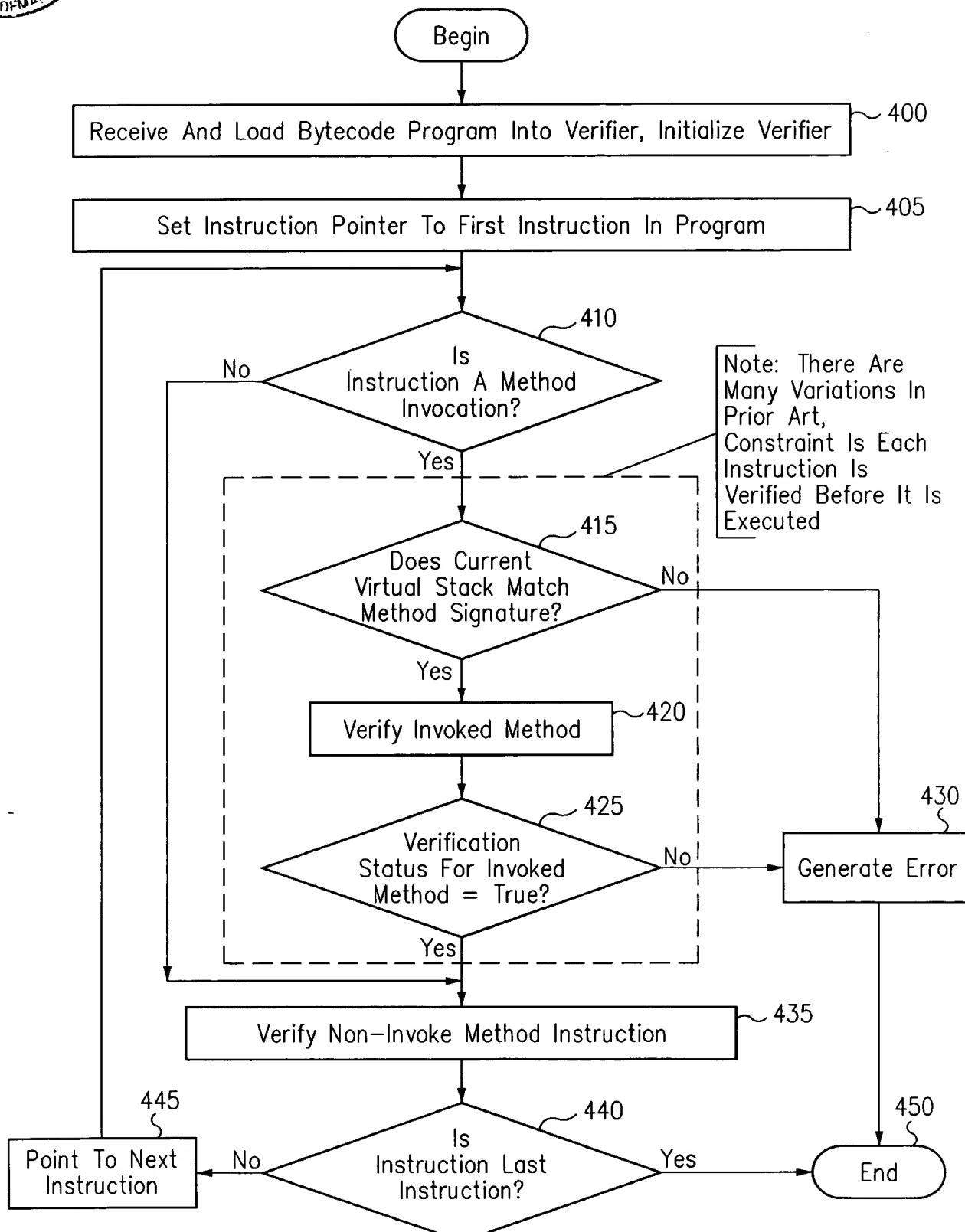


FIG. 10A
(PRIOR ART)



```

package a1; ~505
import L0;
      580
class A1 extends Object { ~555
520   void A10 (short s) { }
      byte ba[] = A11(s);
      ... ~560 ~530
      return;
      {
        byte[] A11 (int i) {
          byte ba[] new byte[i];
          ...
          ba[0] =(byte)classL0.L01(this);
          ...
          return ba; ~540
        }
        ...
      }


---


package L0; ~500
public class classL01 {
  public static int L01 (Object o) { ~575
535    int i; ~595
    float f = L02(i,o);
    ...
    return i; ~550
  }
  private static float L02 (int i, Object o) {
    float f; ~605
    ...
    return f; ~600
  }
  ...
}

```

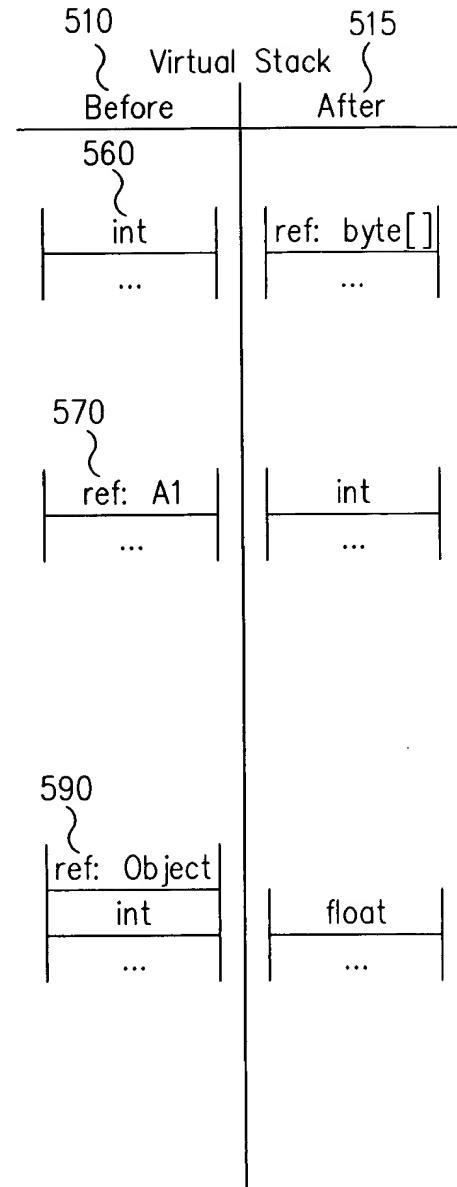


FIG. 10B
(PRIOR ART)

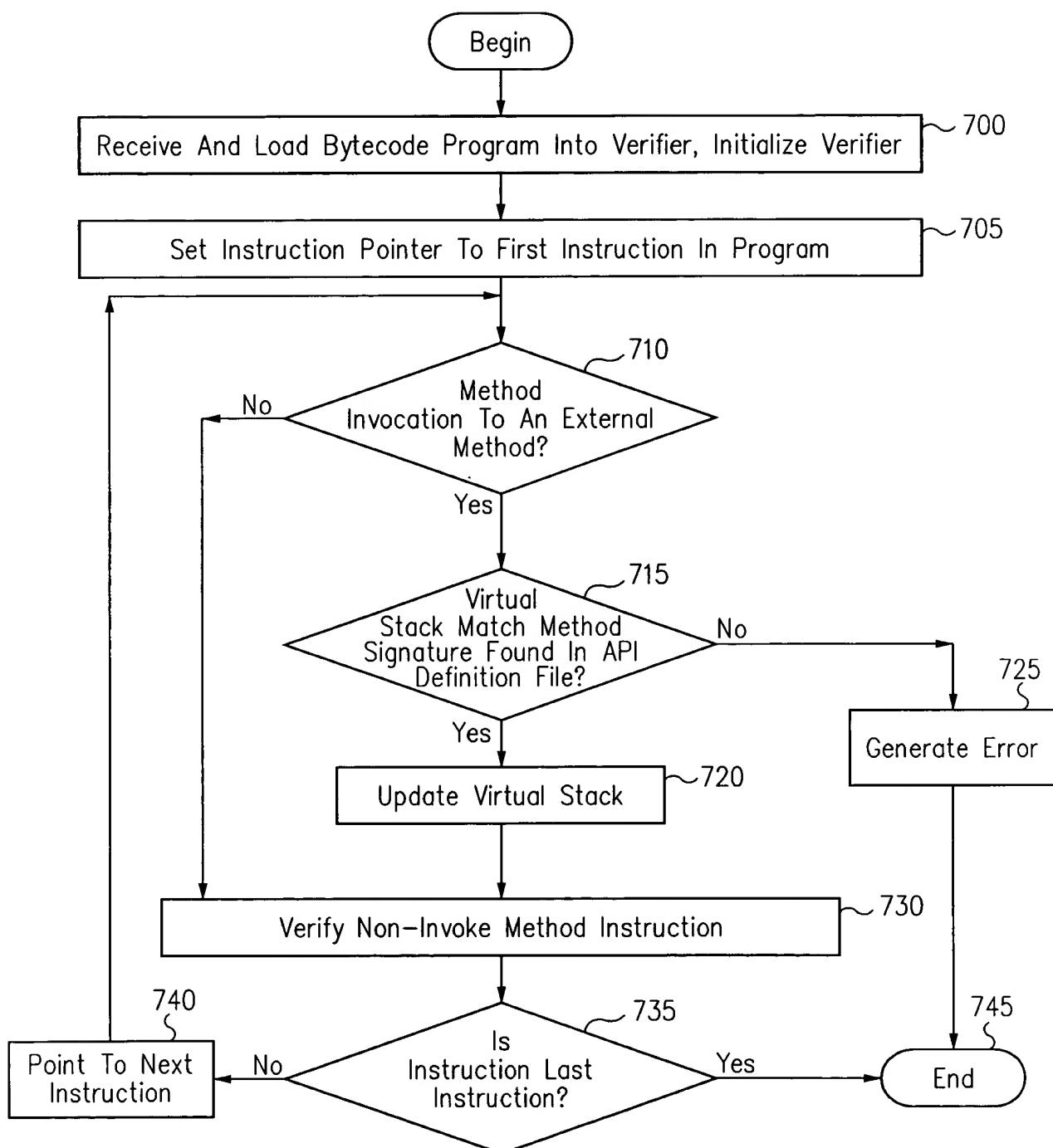


FIG. 10C



```

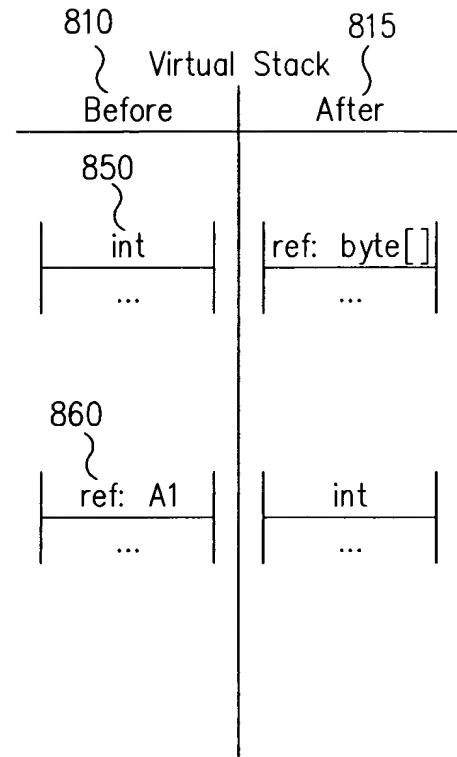
package a1; ~805
import L0;
870
class A1 extends Object { ~845
820 void A10 (short s) { }
    byte ba[] = A11(s);
    ...
    return;
}
825 byte[] A11 (int i) {
    byte ba[] new byte[i];
    ...
880
855 ba[0] =(byte)classL0.L01(this);
    ...
    return ba;
}
...
835
865
875

```

```

package L0; ~800
public class classL01 {
    public static int L01 (Object o)
}

```



API Definition

FIG. 10D

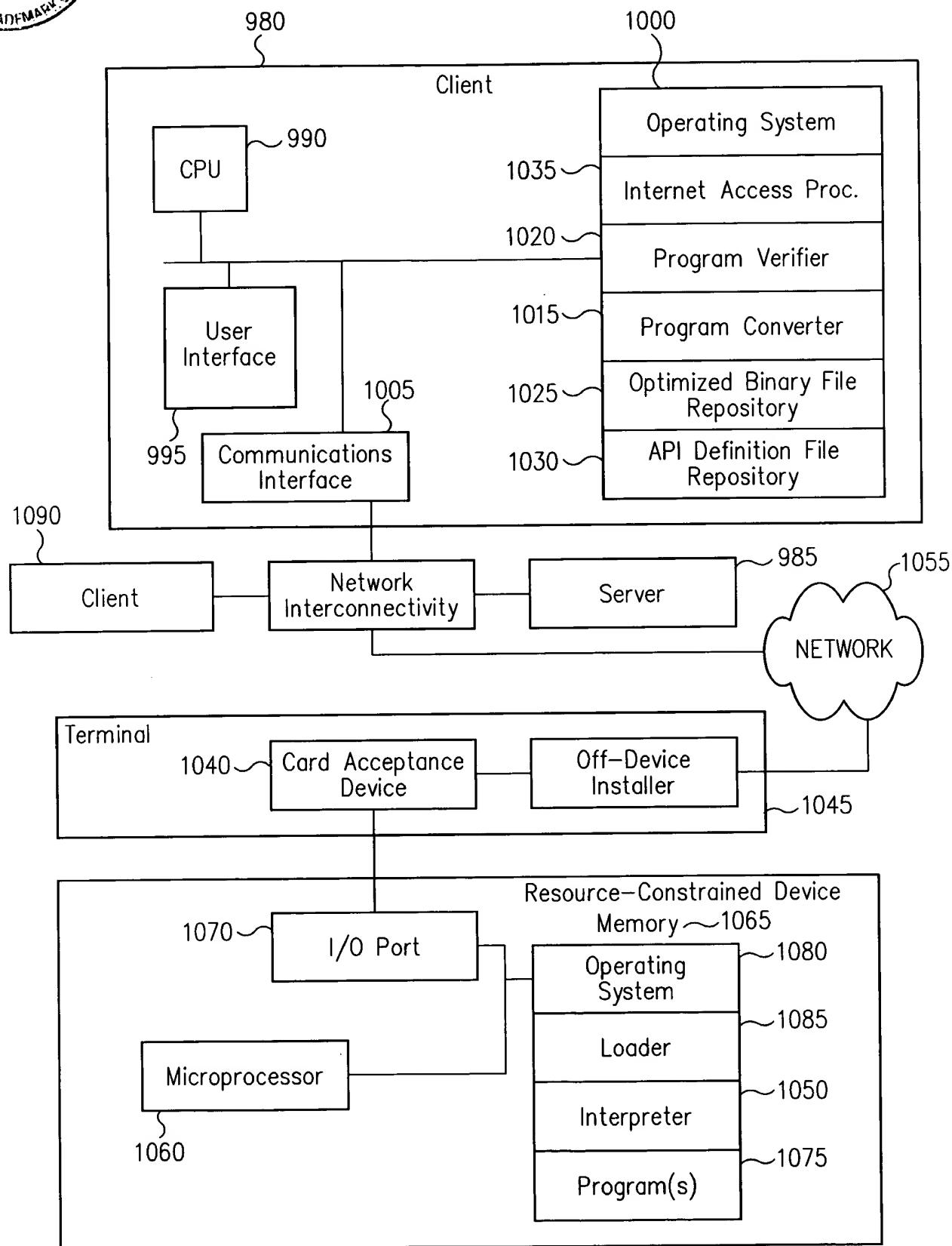


FIG. 11A

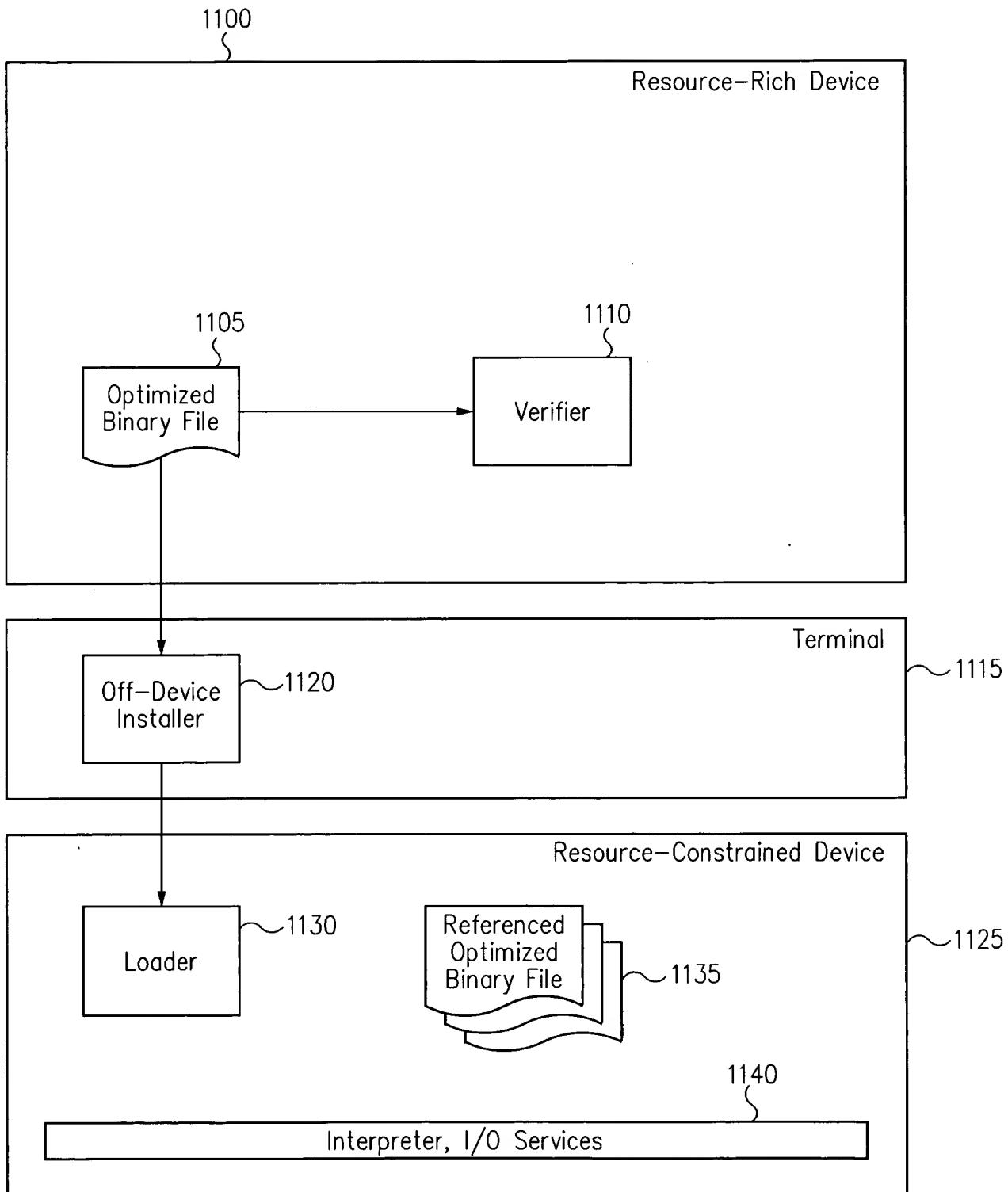


FIG. 11B

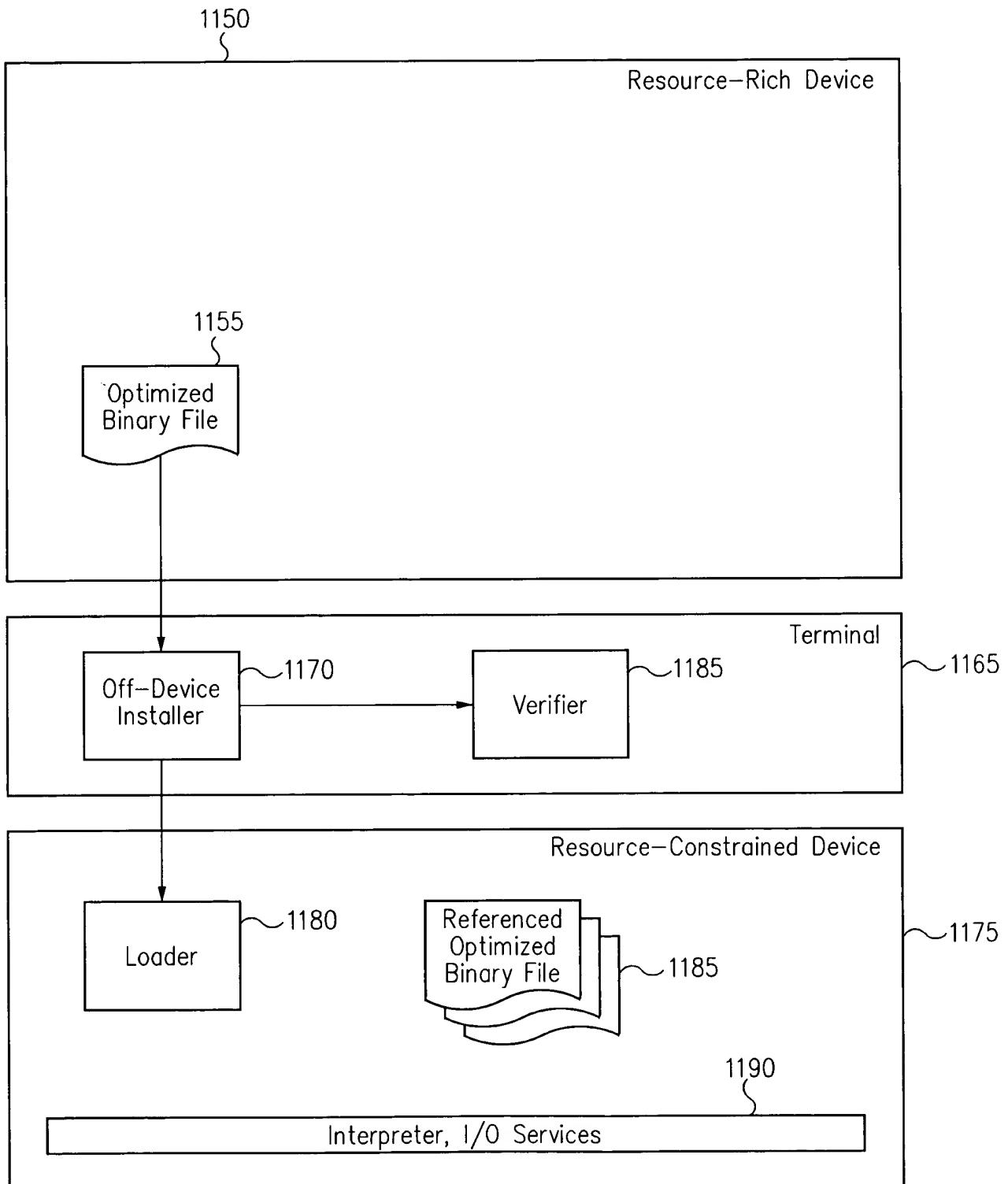


FIG. 11C



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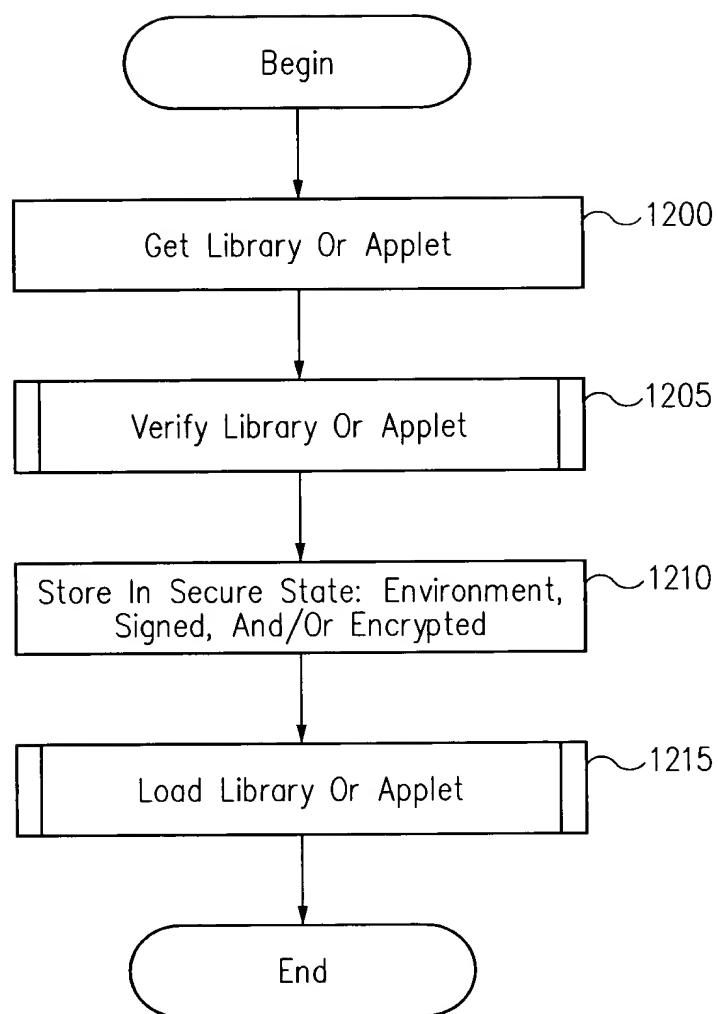


FIG. 12

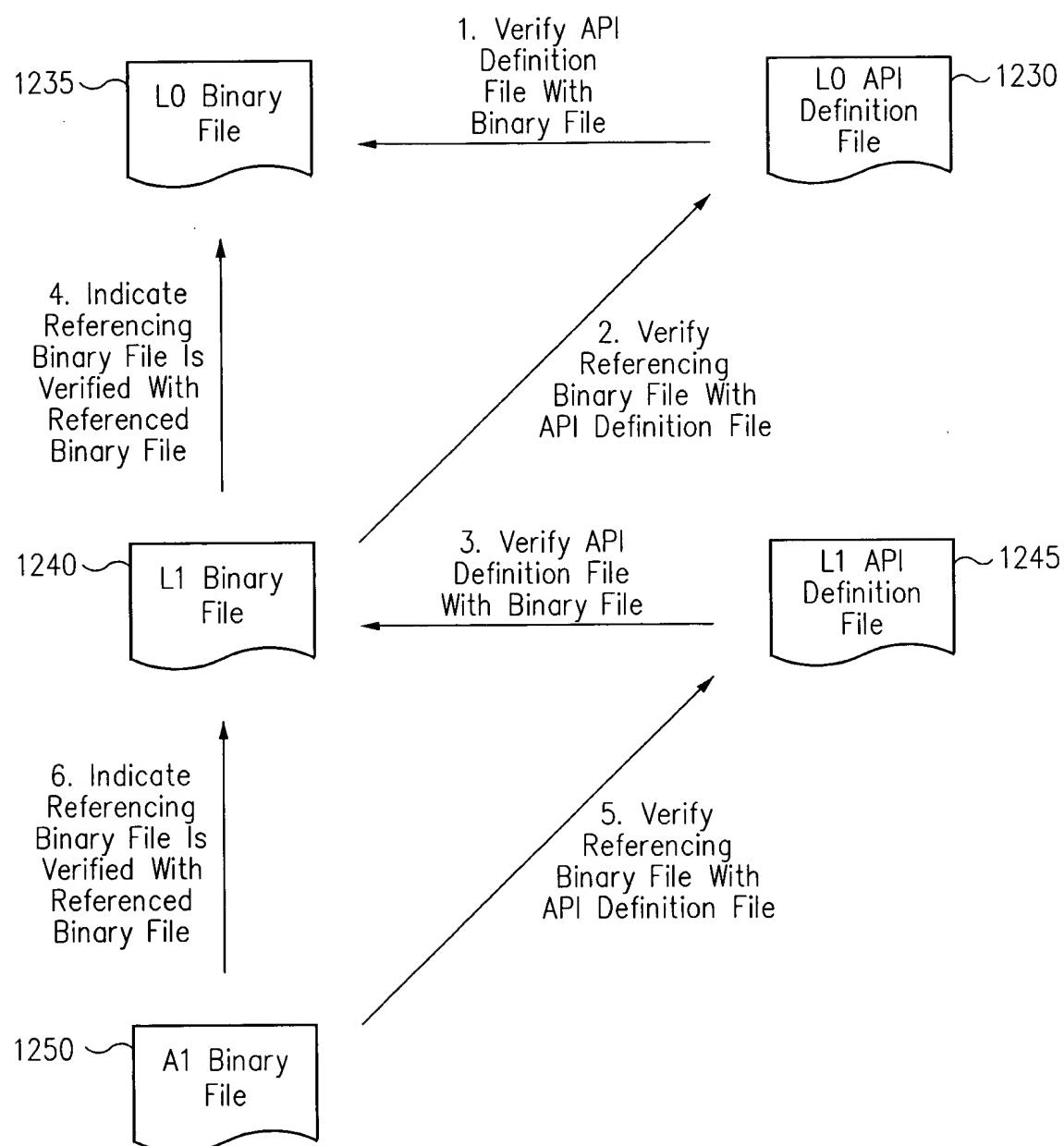


FIG. 13A

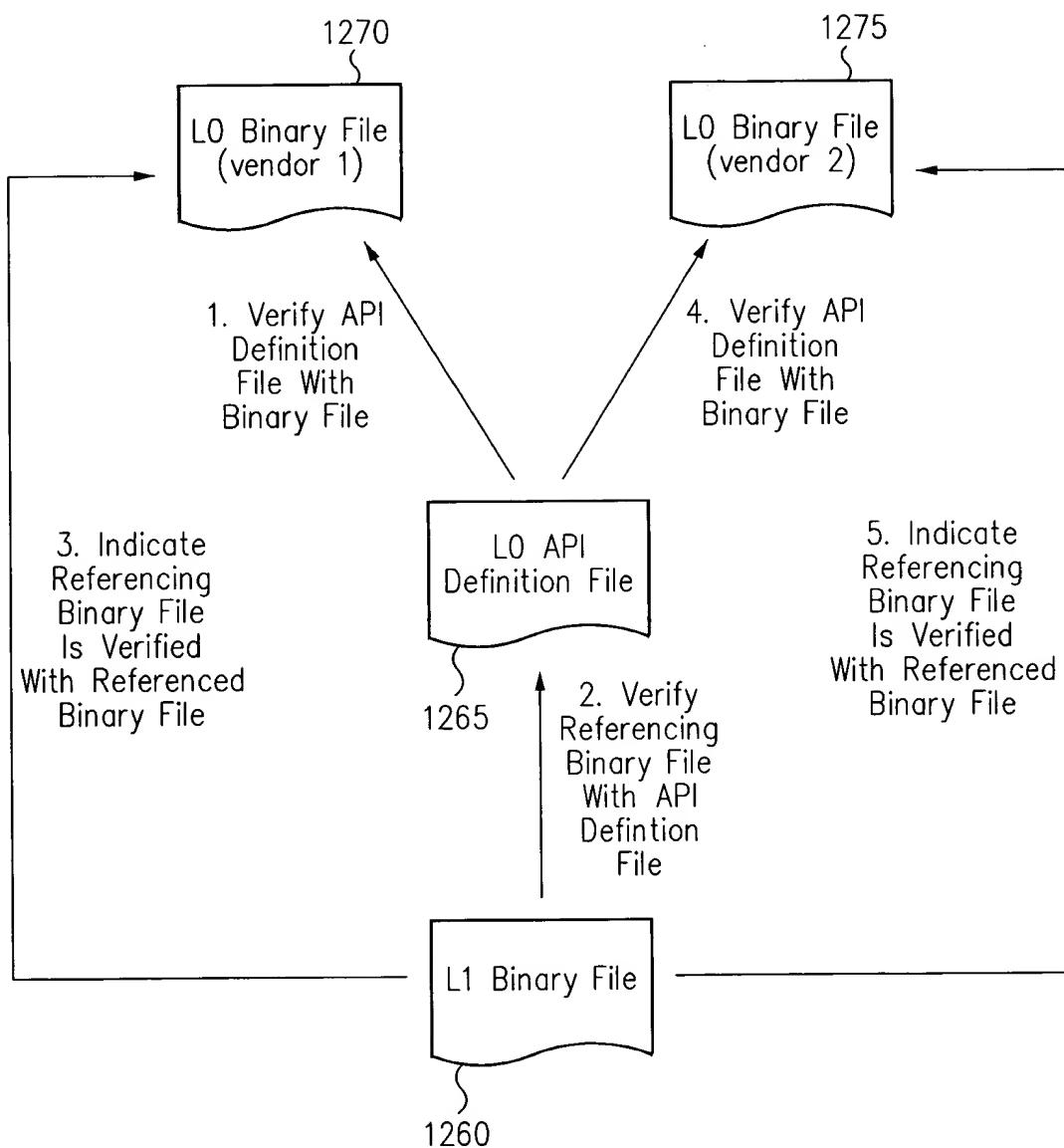


FIG. 13B

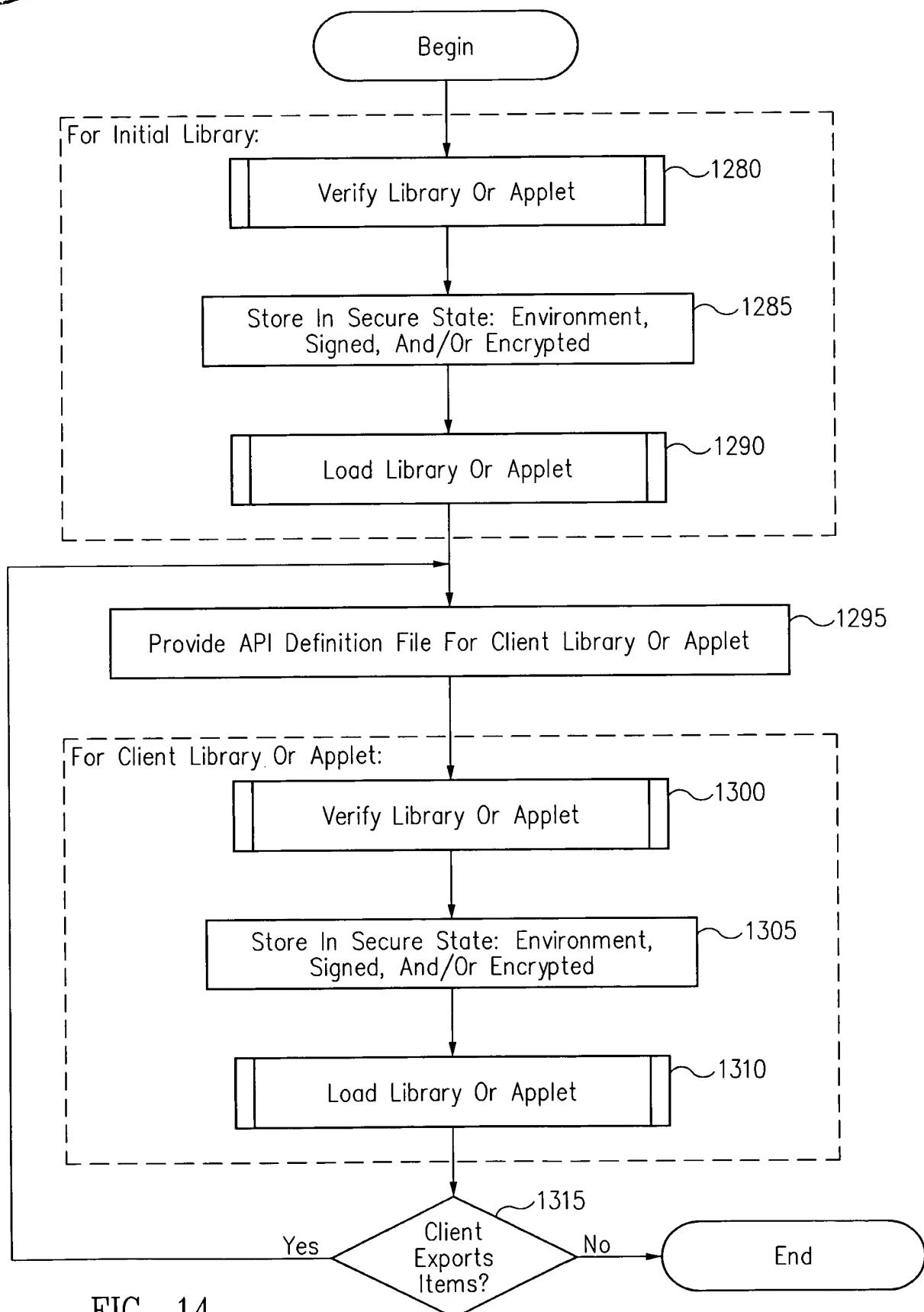


FIG. 14

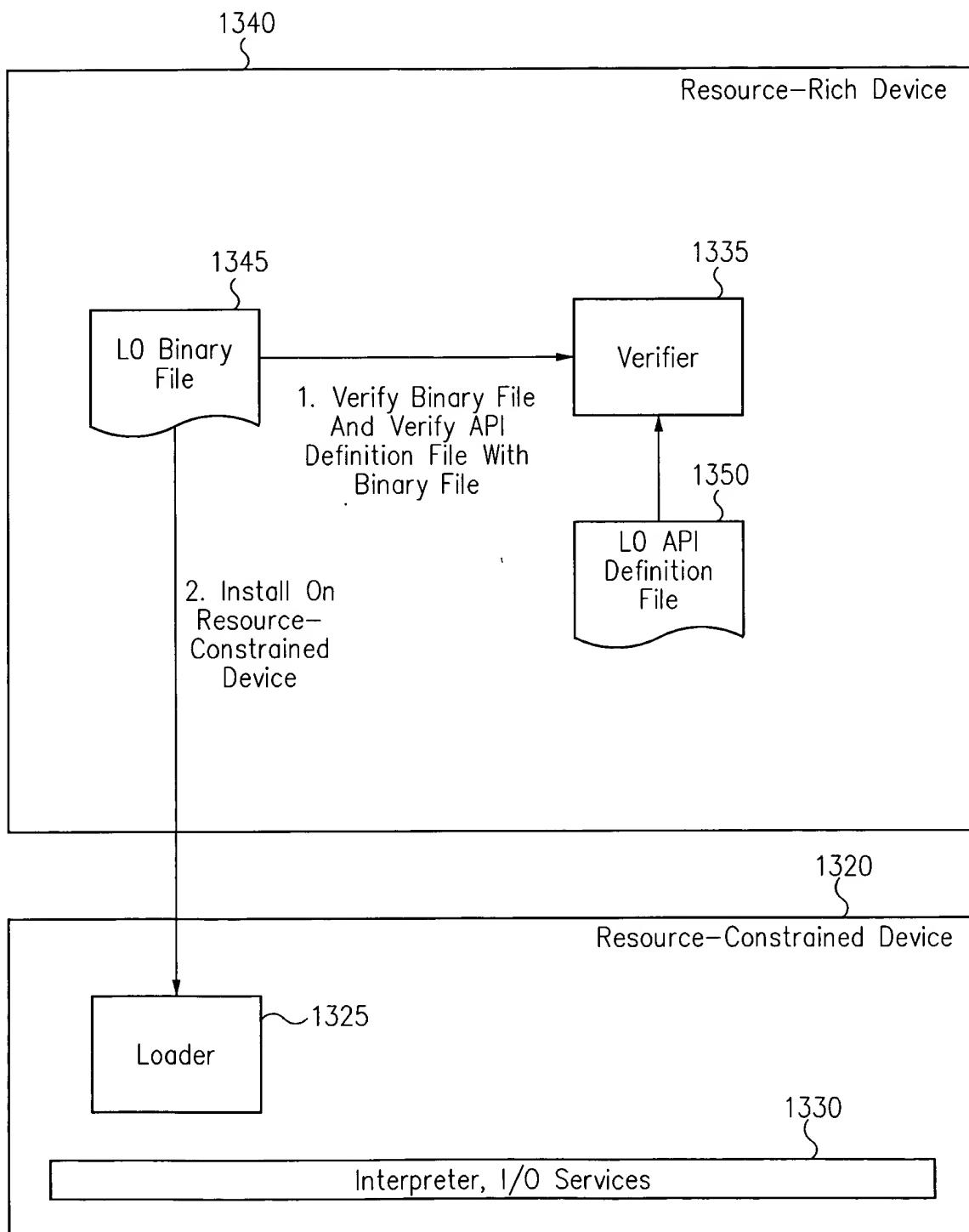


FIG. 15A

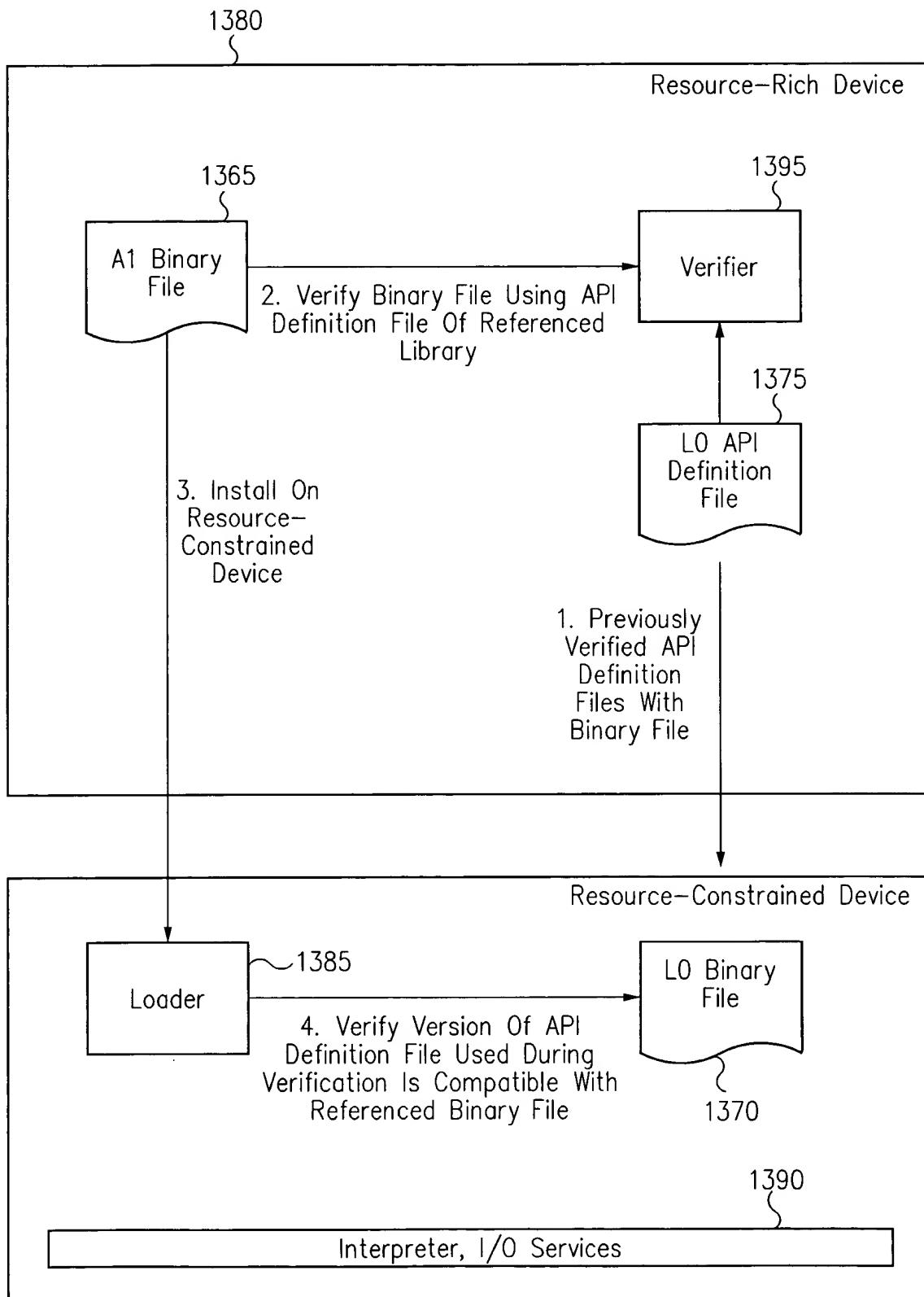


FIG. 15B

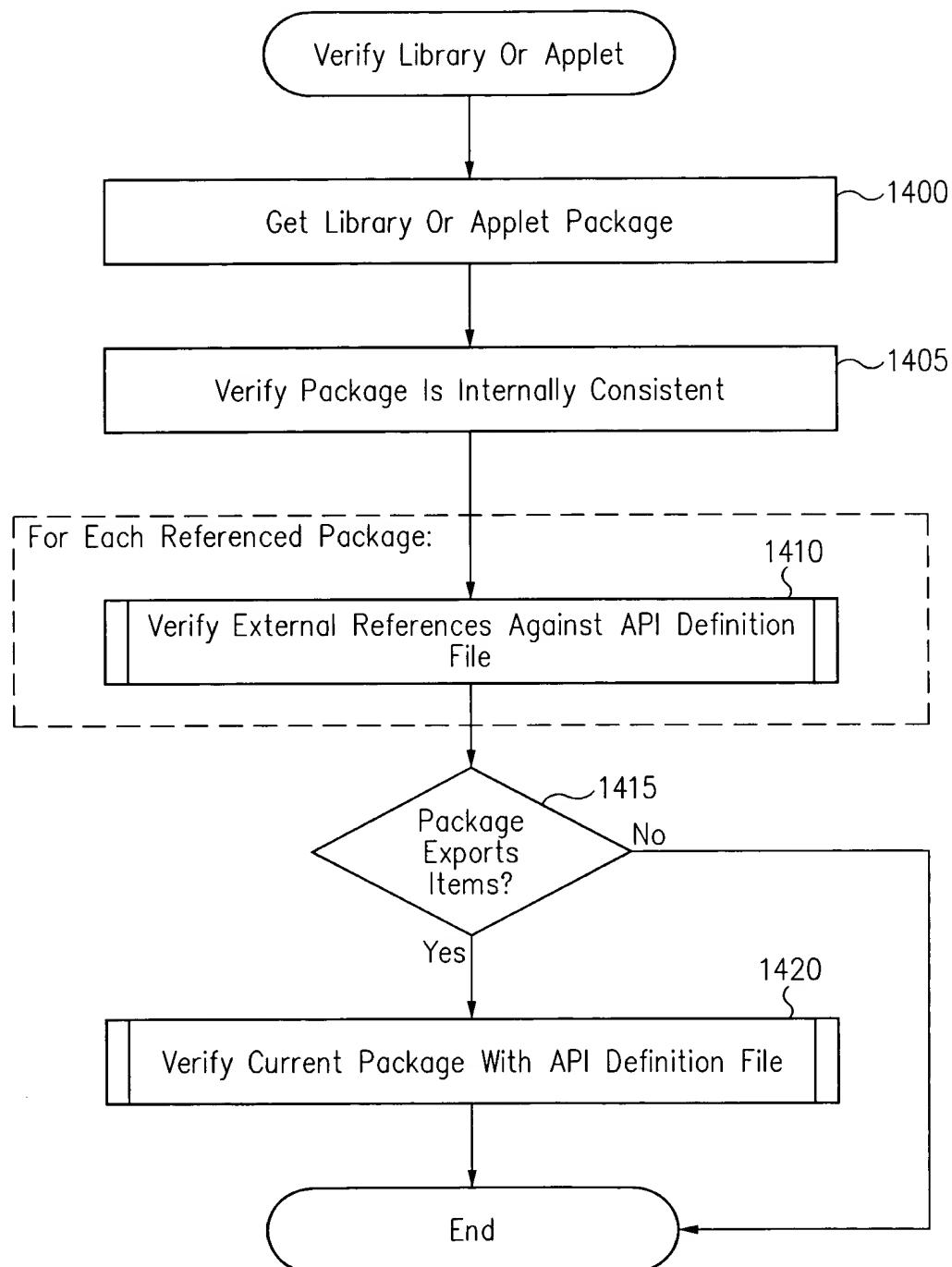


FIG. 16

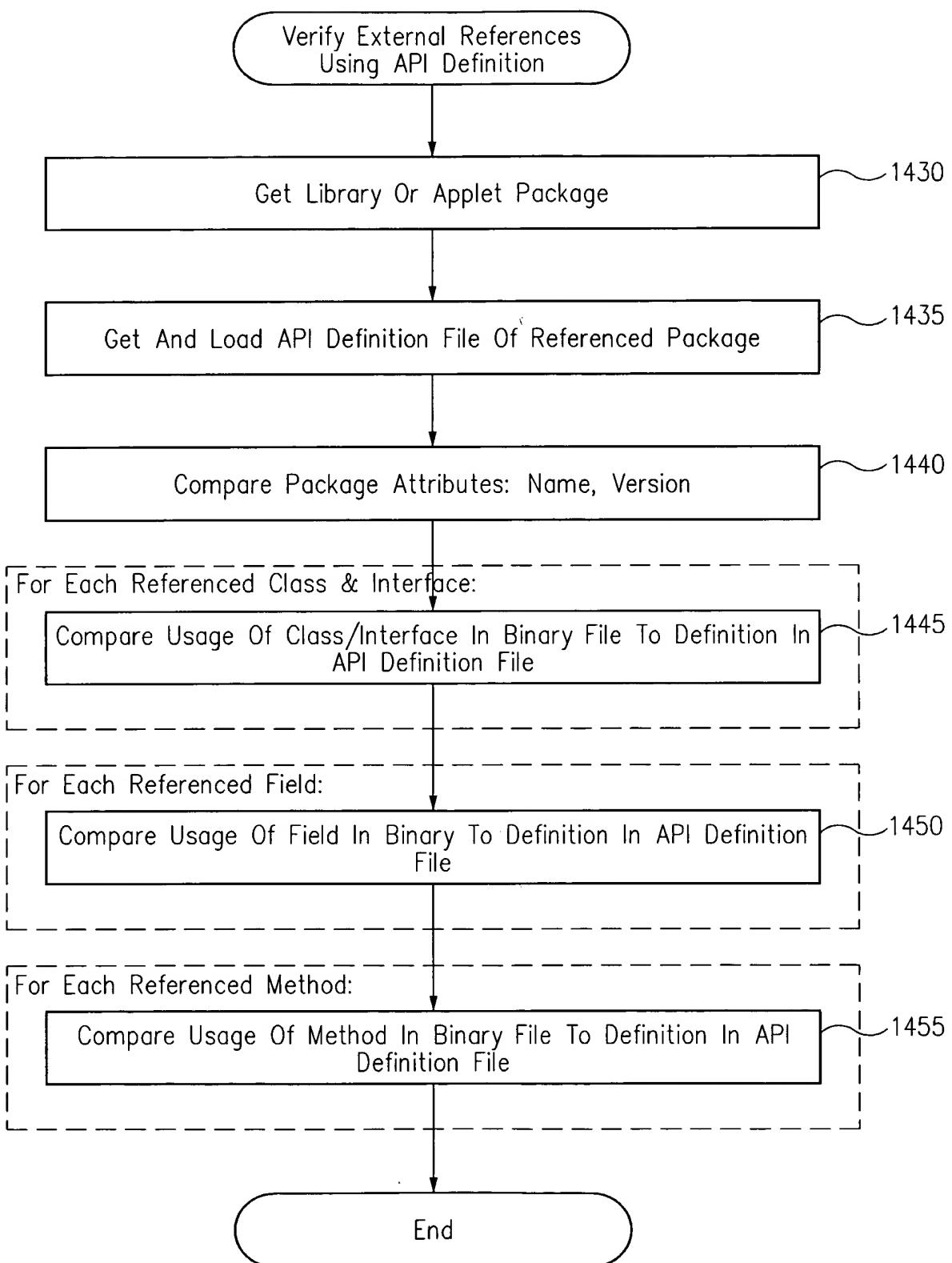


FIG. 17

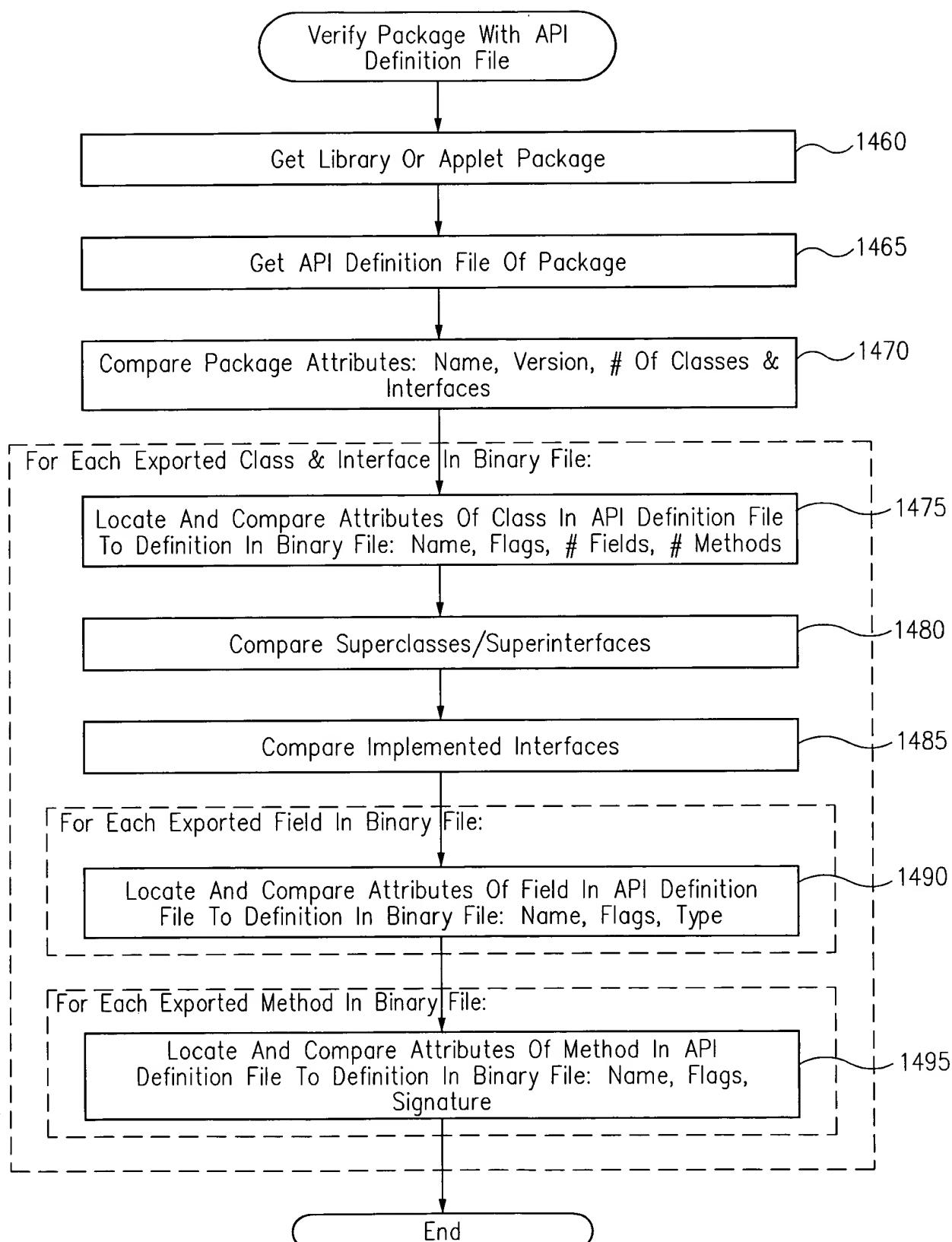


FIG. 18

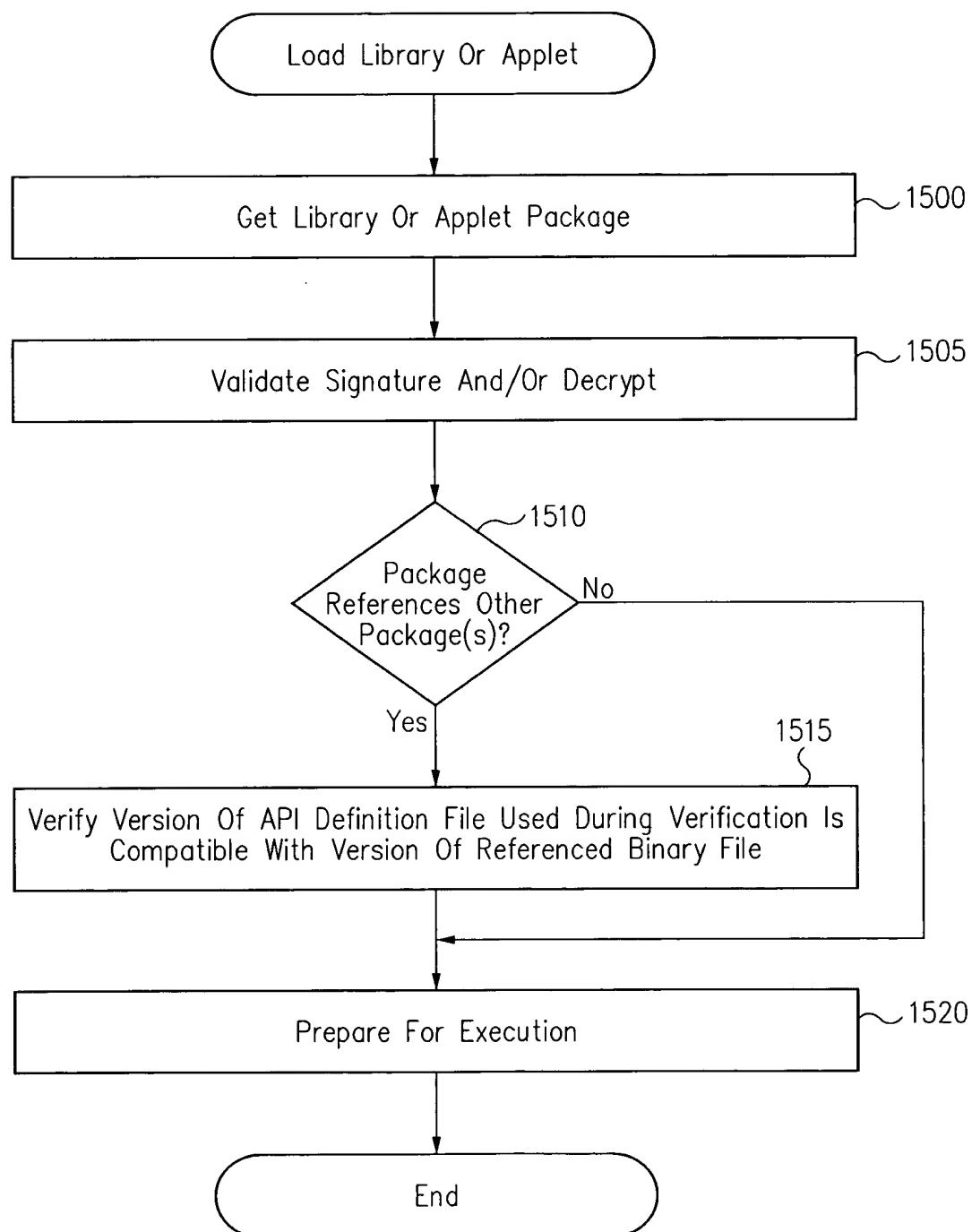


FIG. 19

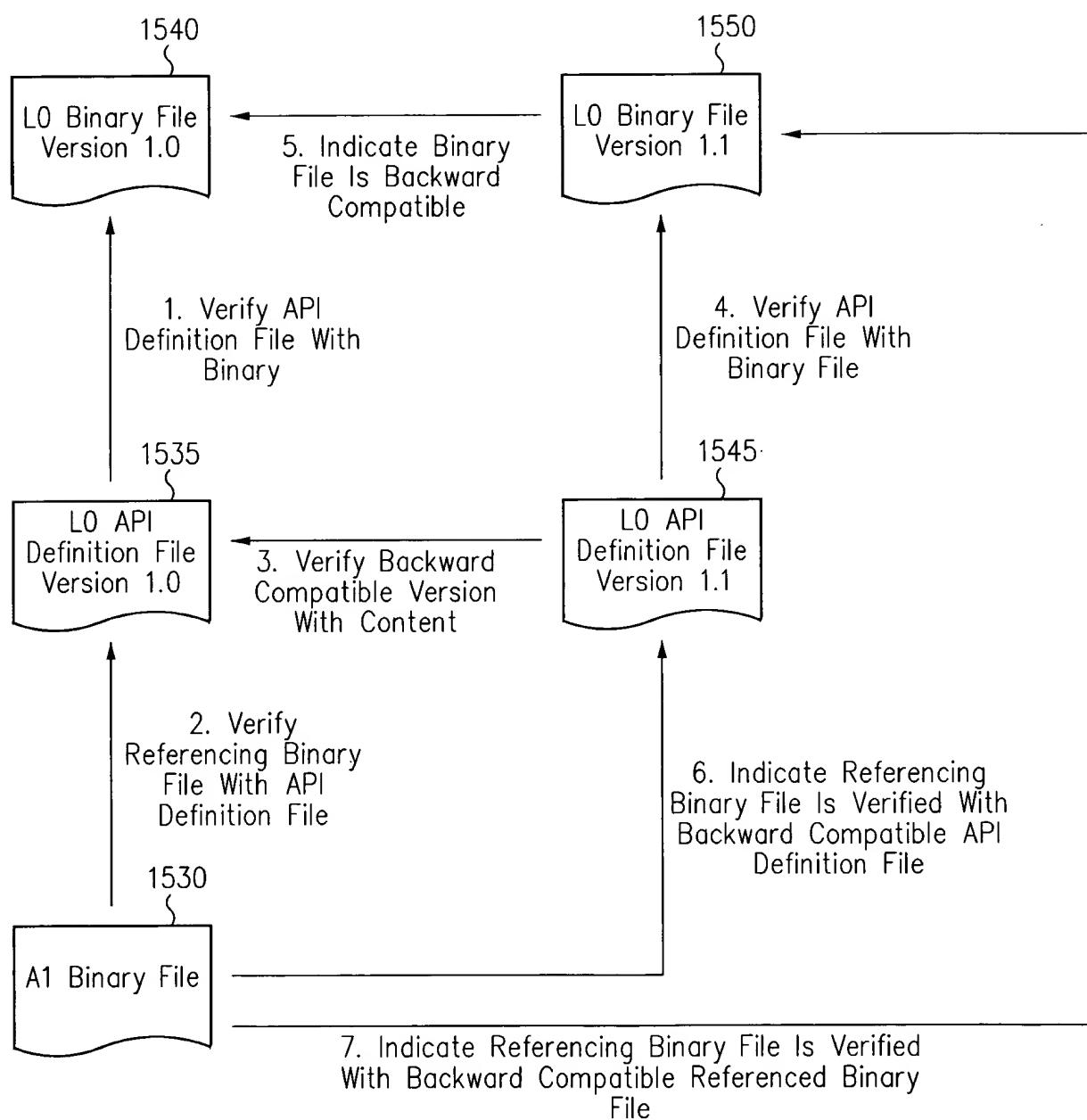


FIG. 20A

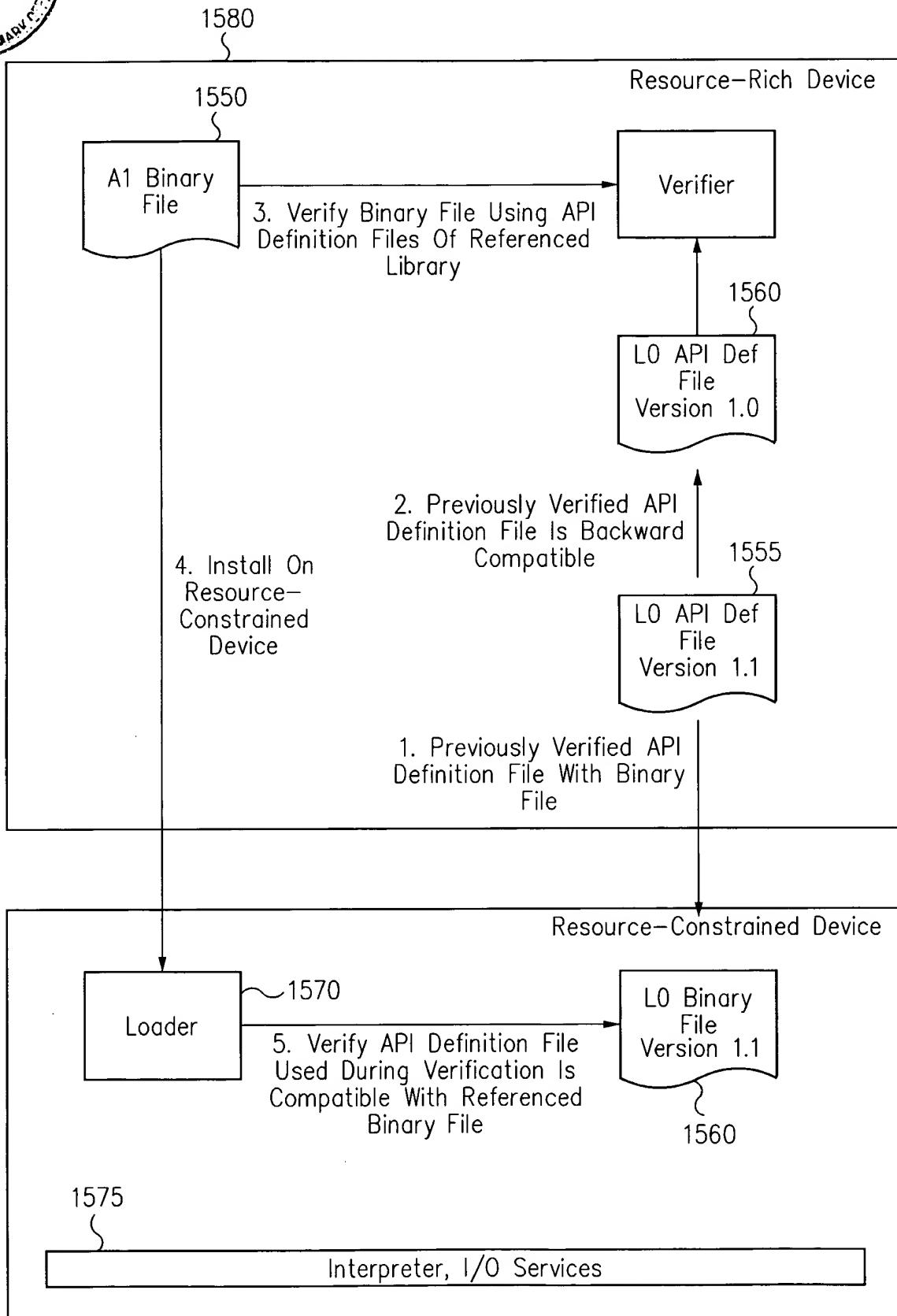


FIG. 20B

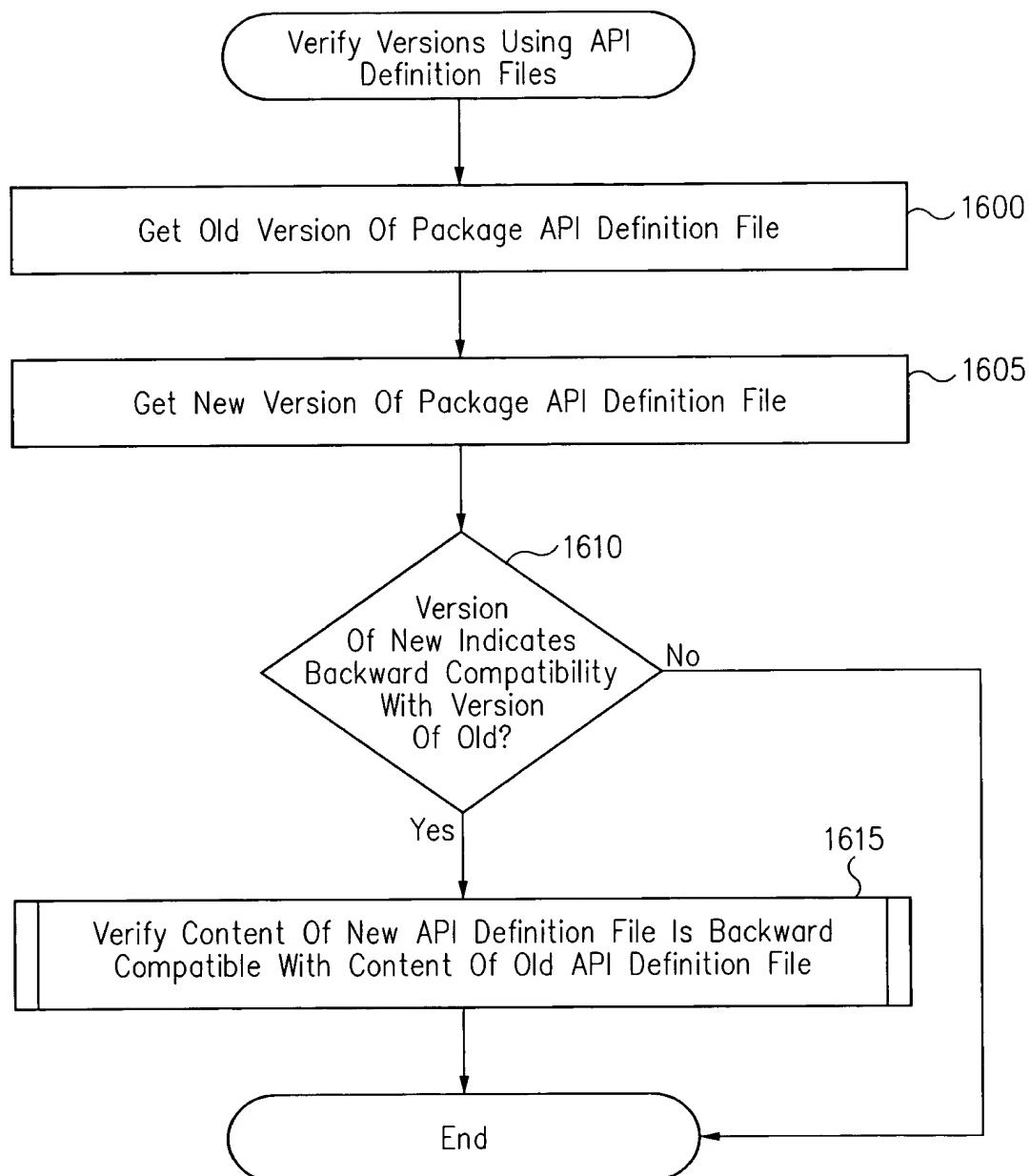


FIG. 20C

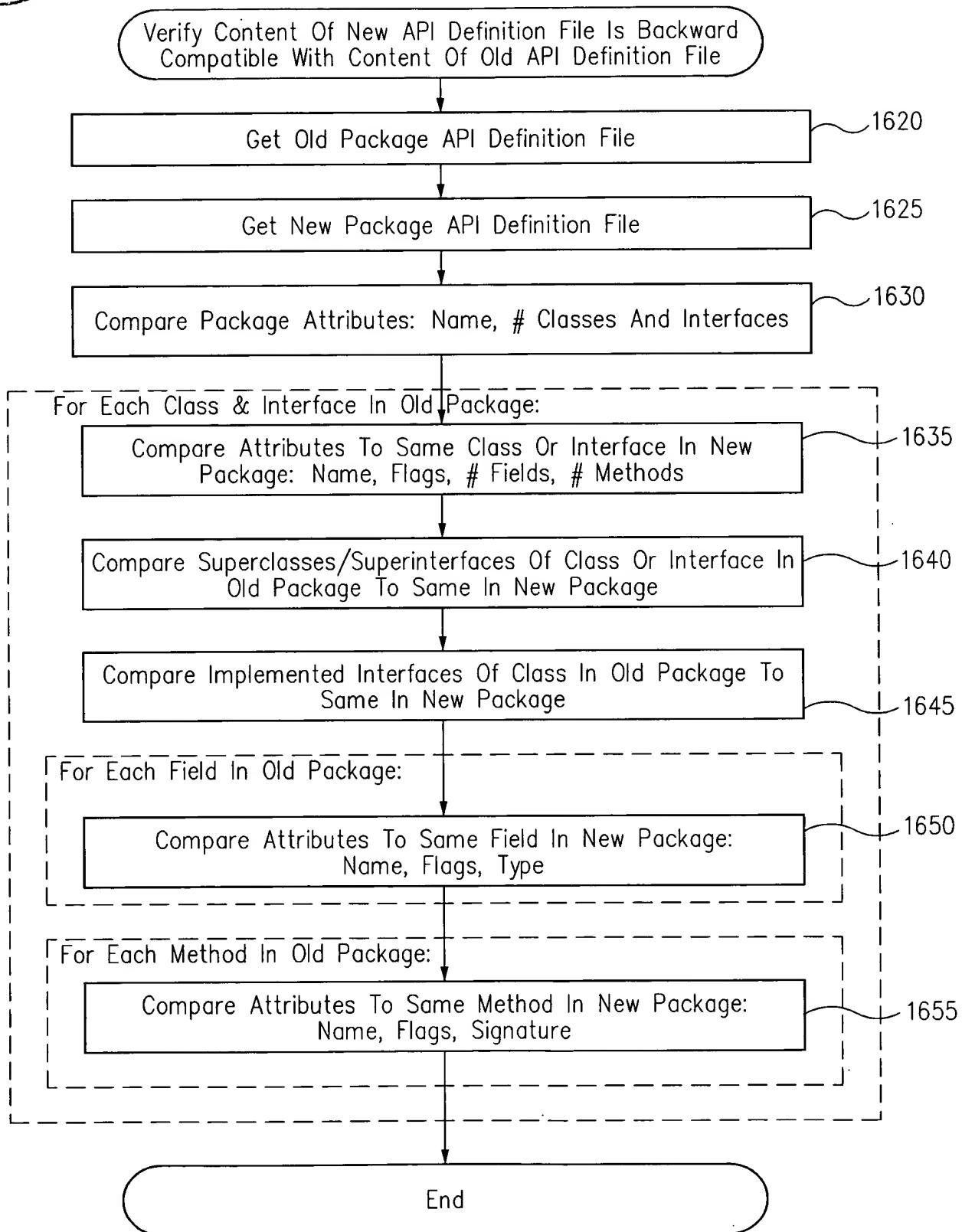
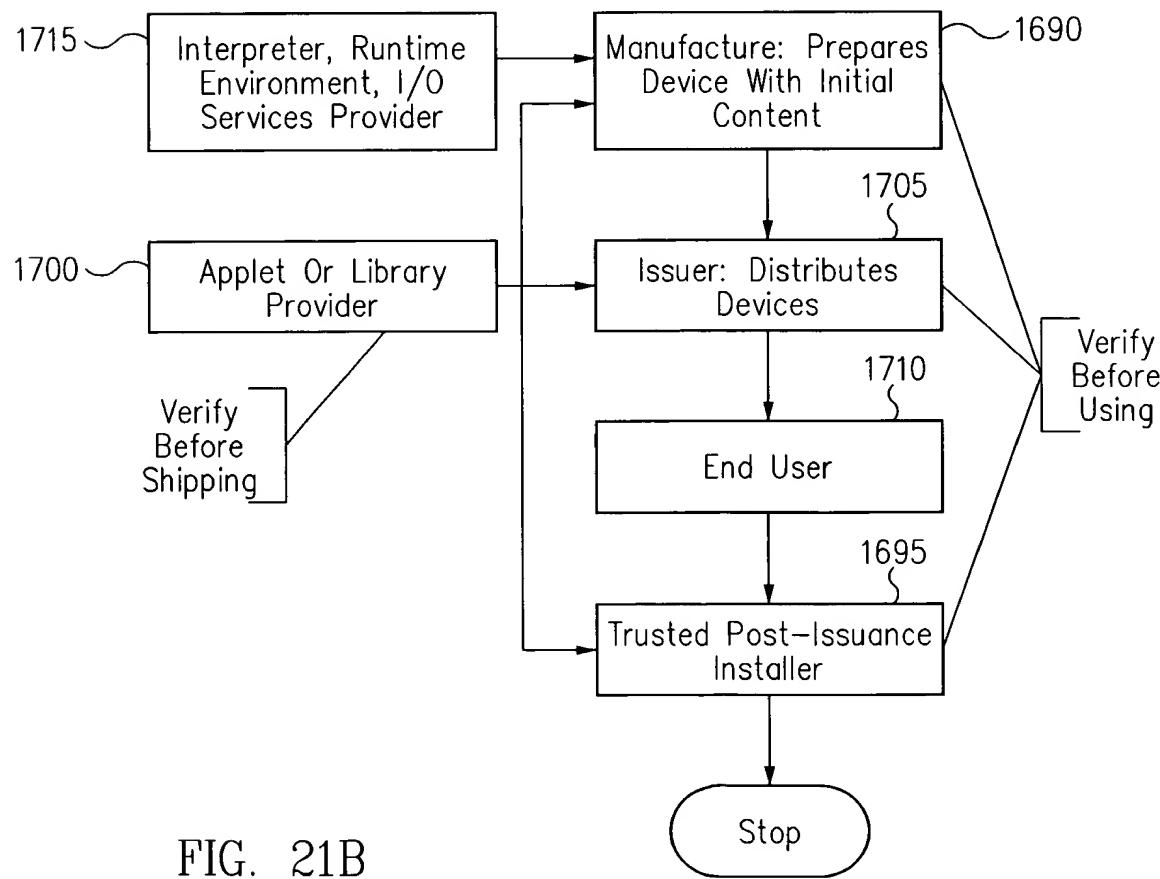
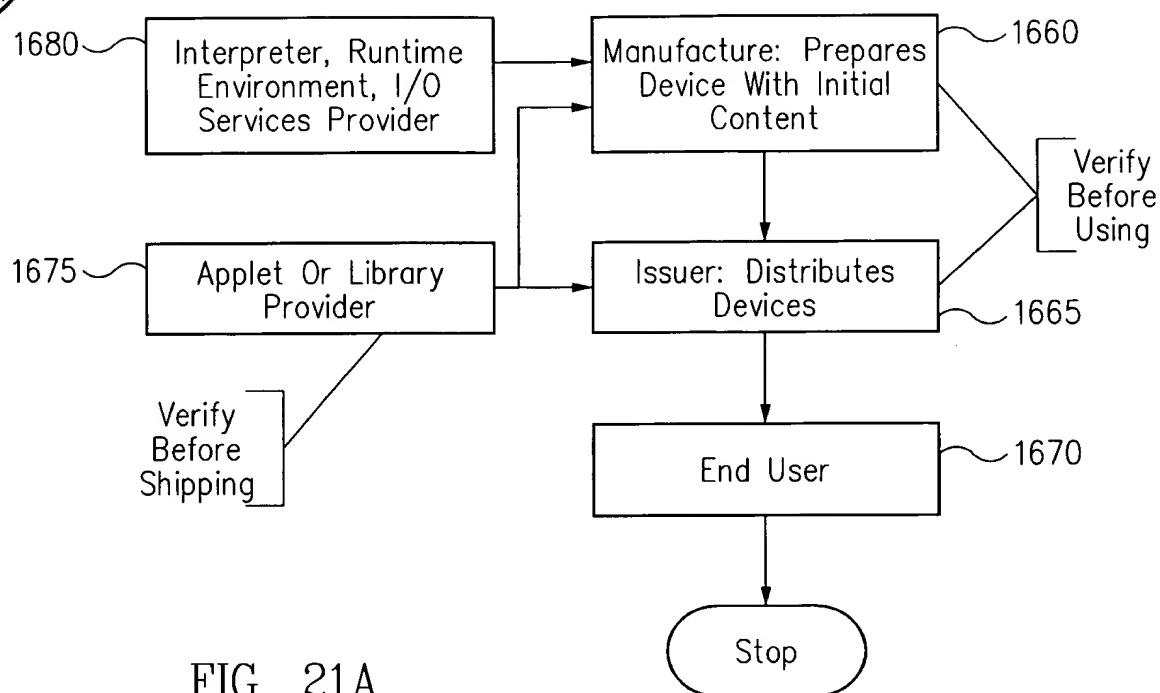


FIG. 20D



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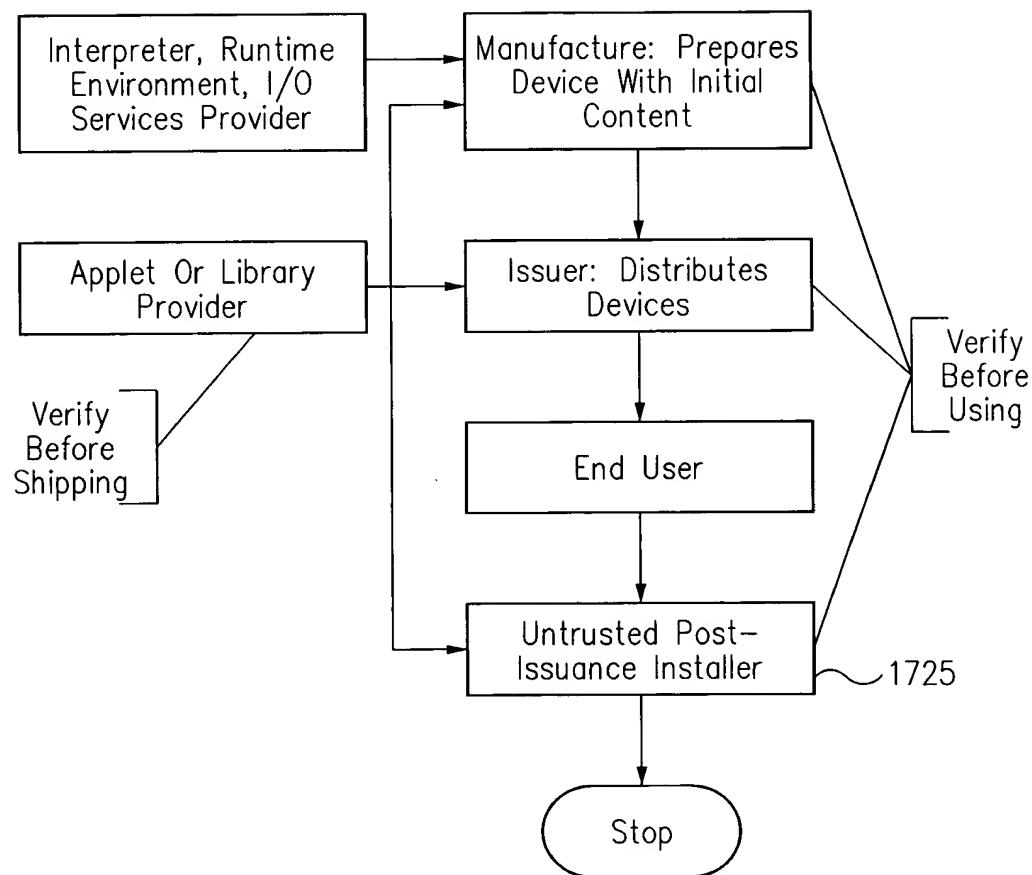


FIG. 21C

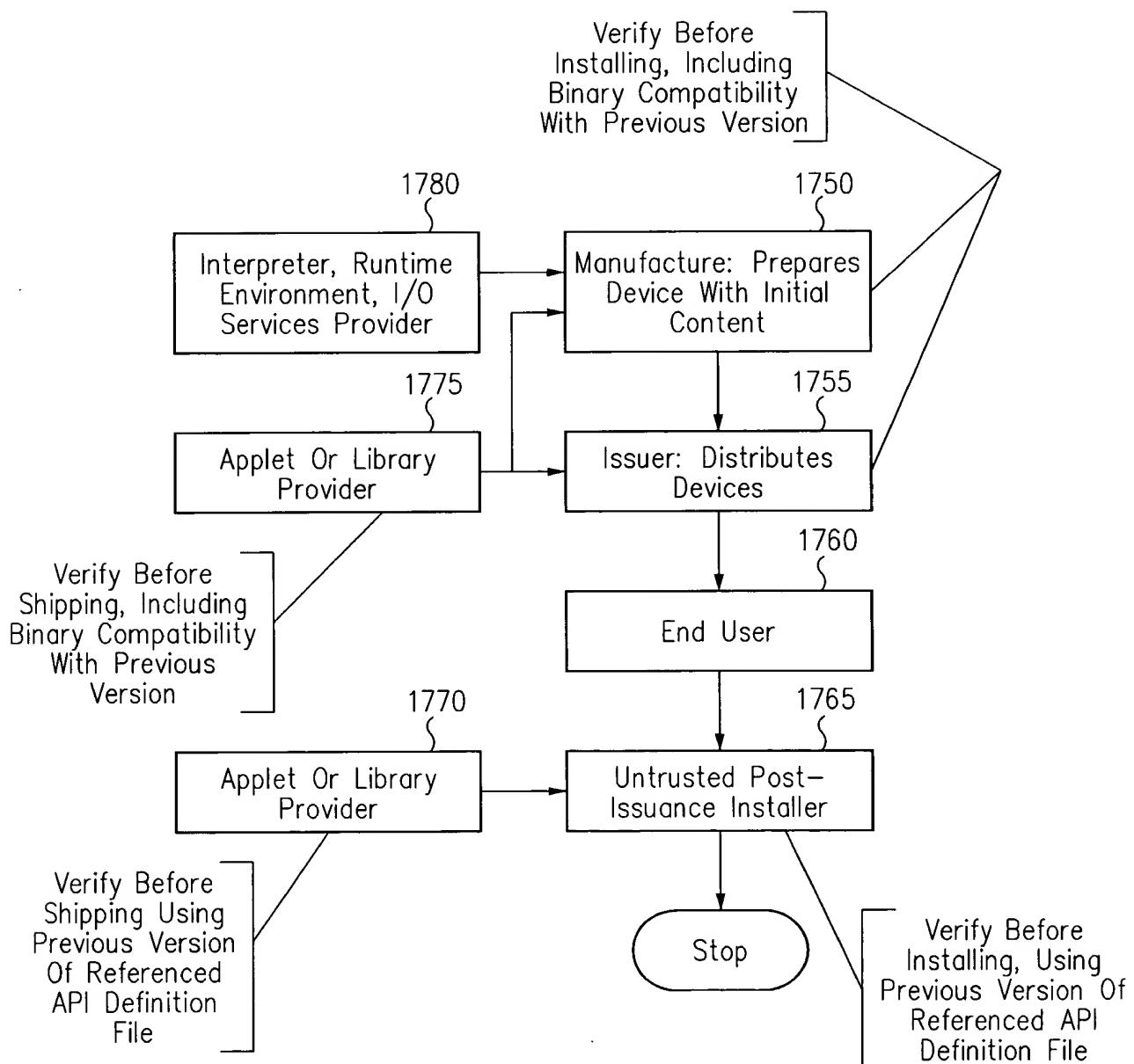


FIG. 21D